

Vampire: The Masquerade

Minds Eye Theater Character sheet for One World by Night

Character		Player	
Clan		Generation	
Nature		Haven	
Demeanor		Concept	
Home Game		Coterie	

Blood Pool		Willpower	
0000000000000000		0000000000000000	
0000000000000000		0000000000000000	
Morality		Status	
Rating	00000		
Virtues			
Conscience	00000		
Self-Control	00000		
Courage	00000		
Merits and Flaws		Prestige	

Traits					
Physical Traits		Social Traits		Mental Traits	
	00000		00000		00000
	00000		00000		00000
	00000		00000		00000
	00000		00000		00000
	00000		00000		00000
	00000		00000		00000
	00000		00000		00000
	00000		00000		00000
	00000		00000		00000
	00000		00000		00000
	00000		00000		00000
Negative Physical		Negative Social		Negative Mental	
	00000		00000		00000
	00000		00000		00000

Backgrounds			
Allies	00000	Occult	00000
Bureaucracy	00000	Police	00000
Church	00000	Politics	00000
Contacts	00000	Resources	00000
Fame	00000	Retainers	00000
Finance	00000	Street	00000
Generation	00000	Transportation	00000
Health	00000	Underworld	00000
Herd	00000	University	00000
High Society	00000		00000
Industry	00000		00000
Legal	00000		00000
Media	00000		00000
Mentor	00000		00000

Abilities			
Academics	00000	Linguistics	00000
Animal Ken	00000	Medicine	00000
Athletics	00000	Melee	00000
Awareness	00000	Occult	00000
Brawl	00000	Performance	00000
Computer	00000	Politics	00000
Crafts	00000	Repair	00000
Dodge	00000	Science	00000
Drive	00000	Security	00000
Empathy	00000	Scrounge	00000
Enigmas	00000	Stealth	00000
Etiquette	00000	Streetwise	00000
Expression	00000	Subterfuge	00000
Finance	00000	Survival	00000
Firearms	00000		00000
Intimidation	00000		00000
Investigation	00000		00000
Law	00000		00000
Leadership	00000		00000

NOTES	

Disciplines					
Animalism		00000	Thaumaturgy	Blood	00000
Auspex		00000		Conjuration	00000
Celerity		00000		Corruption	00000
Chimerstry		00000		Countermagic	00000
Dementation		00000		Destruction	00000
Dominate		00000		Elemental	00000
Fortitude		00000		Flames	00000
Melpominee		00000		Levinbolt	00000
Mytherceria		00000		Mars	00000
Necromancy	Ash	00000	Mvmnt of Mind	00000	
	Bone	00000	Neptune's	00000	
	Cenotaph	00000	Spirit Man.	00000	
	Mortuus	00000	Weather	00000	

Health		
Healthy	0	No Modifier
Healthy	0	No Modifier
Healthy	0	*Note 1
Bruised	0	Down 1 Trait
Bruised	0	Down 1 Trait
Bruised	0	Down 1 Trait
Bruised	0	*Note 2
Wounded	0	Bid Ext/No Ties
Wounded	0	Bid Ext/No Ties
Incap.	0	Out for 10 min
Torpor	0	Death-like State
Dead	0	Final Death
Note 1	Fortitude L2: Mettle	
Note 2	Merit: Huge Size	