

# marc keen 3d lighting artist

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**Objective** While I have solid experience as a 3d generalist, my best contribution to the team would be in lighting & rendering. In regards to rendering I have production experience with Mental Ray and V-ray. My objective is to work as a lighting artist/Junior Lighting TD as part of a dynamic and inspired team for VFX in feature film. Available for a full-time or contract position.

**Skills**

- 3d generalist using Maya and MAX for creation of 3d elements in post-production environment.
- Special focus on lighting and rendering for photo-realistic looks with Mental Ray.
- Live-action plate matching of lighting and camera matchmoving of 3d elements.
- Languages: English: Native, Japanese: Intermediate/advanced

## Experience

2006 - 2008 **McRay Laboratories**, Tokyo, Japan *\_Freelance Matchmover*  
**Subaru; "Promotional Video"** (1) 30 sec TV spot  
*Matchmove 12 shots using Boujou 4.1 for Maya artists to composite 3d car with live action footage*

**AOKI**, Tokyo, Japan *\_Freelance Lighting/Rendering Artist*  
**Bank of Communication, China; "Through History"** (1) 30 sec TV spot  
*Model, texture, and animate photo-real coin moving through traditional Chinese painting (Maya/Mental Ray)*

**Monolith SKG**, Tokyo, Japan *\_Freelance Lighting/Rendering Artist*  
**Citi; "Infosec Security"** (3) 5-min entirely CG character-animated employee training videos  
*Light, create shaders, and render characters and CG sets. (Maya/Mental Ray)*

**Visiblex, Inc.**, Tokyo, Japan *\_Senior 3D CG Artist*  
**Canon; "The New Pixus/Pixma MP610 and A4 Printers"** (1) 80 sec spot  
*Clean CAD data; texture, light and render of 3D printers*  
**Toyota; "Prius Hybrid"** (2) 15 and 30 sec spot  
*Model and animate the butterflies and dragonflies seen throughout both spots.*  
**Aquarius/Coca Cola; "Vitamin Guard"**, (1) 30 sec spots  
*Model and animate the spinning 3d Vitamin Guard bottle at the end of the spot.*

2004 - 2006 **Blue Visual Effects**, Philadelphia, PA *\_3D Modeler, Animator, Matchmover*  
**Blue Cross Blue Shield; "Bluemar"**, (6) 30 sec spots  
*Technical direction of 3d animation and rendering of all elements; 3d composited with live action.*  
**Sheetz Coffee; "Harem", "Mocha of Love"**, (2) 15 sec spots  
*3d modeling, animation, and rendering of all elements; entirely 3d spots.*  
**PA Dept of Health; "Lonesome Valley", "Pete"**, (2) 30 sec spots  
*On-set CG shot supervision and matchmove of 10 shots for composite actors' faces on teeth.*  
**Terminex and Termador; "Housetalk"**, (1) 30 sec spot  
*3d modeling, animation, and rendering of all elements; entirely 3d spots.*  
**Hershey Entertainment; "Stormrunner"**, (1) 30 sec spot  
*3d modeling, animation, and rendering of all elements; entirely 3d spots.*  
**Optimum Online; "Optimum Online"**, (1) 30 sec spot  
*On-set CG shot supervision and matchmove of actor in 3d created environment. Animate arrow moving through spot.*

1996 - 2004

Wells Appel, Philadelphia, PA\_ *3D Modeler, Animator, Landscape Architect*

Established the 3D Visualization Department of a landscape architecture design office. Modeled 3D buildings and sites, composited 3D designs into existing photos, and created fly-through animations. Projects ranged from corporate campuses and universities to high-end residential. Some clients include *Merrill Lynch, Bristol-Myers Squibb, Newark International Airport, and The Port Authority of NY & NJ.*

1990 – 1995

John Rahenkamp Consultants, Philadelphia PA \_ *Graphic Artist, Landscape Architect*

Produced CAD architectural drawings as well as landscape architectural design. Created and rendered perspective sketches and plans for client presentations.

## Education

Summer 2009

The Gnomon School of Visual Effects, Hollywood, CA

Completed the Maya Fast Track program

1986 – 1990

Pennsylvania State University, State College, PA

Bachelor of Science in Landscape Architecture, College of Arts & Architecture

## Software

Maya 2009, Mental Ray, Max 2009, V-ray, Boujou 4, Nuke 5.2, After Effects , Photoshop, Illustrator, MS Office, Windows, MAC and UNIX.

*REFERENCES GLADLY FURNISHED UPON REQUEST*