

## Directions to Winter Camporee

From Troy take Troy - Pekin Rd. towards Pekin- Believe rd to be 1005  
Cross over Little River and there will be some Chicken houses on the Left . Take a left  
there onto Bruton rd. Follow signs that I will have posted down past a few houses to a  
huge field on the banks of Little River. Approx. 1 mile- You are there.

Any questions- my cell # is 220-5660

There is No Water and Very little fire wood here at this site.  
There is plenty of small trees that can be cut for Lashings and Car Parts.

## District Camporee Registration

Must fill out form that is for registration for scouts and scouters and any body else that  
wants a patch- Cost is \$5.00

Must have this form in order to keep track of who attends camporees so that we know  
who gets the fourth patch at the end of the year.

The fourth patch is the patch that will be given to the scouts, scouters and parents that  
attend all three(3) camporees this year. Winter, Spring and Fall -They will interlock and  
complete a puzzle. It is the only way to get the fourth patch, so please fill out and return to  
Ralph Thompson.

BH&D Portable Toilets have agreed to Supply toilet. Please do not let boys play in it!

The rules to the events of the Winter Camporee are included with this form.

Please print out and have so that you know how to participate and prepare your unit for  
these events. Look forward to seeing you all there. Somebody needs to bring the Sunshine.  
Bring your Units out and be ready to have a Great Time! I realize some of the Cub Moms  
may not want to camp if it is cold, but come out for the day on Saturday.

Also please do park or camp in roped off area as this is the Race Track and Pits.

I am looking for a Scout to MC the Campfire on Sat Night-  
Would like O.A. to build Campfire-

Need a Unit or Leader to Do Church Service on Sunday. This is as Important as the rest of  
the events, so please plan to attend. Thankyou

Time Table of Events at  
Montgomery Winter District Camporee

Fri. Feb. 25th- 2005

4- until-Arrive at Camporee

9:00 Crackerbarrel- Leaders and Senior Patrol Leaders

Sat. Feb. 26th- 2005

7:30-Reveille

9:00- Flag Raising- see Rule page

10:00- Archery and B. B. Shooting for Cubs

Knot Tying Relay for Boy Scouts and Crews

11:00- Start working on Cars in each Units Camp

12:30- Lunch

1:30- Continue working on Cars in Camp

2:30- All Cars due in Pits on Track

2:30 to 3:15 Collect wood and build fires- DO NOT LIGHT  
Cars will be judged during time Scouts are collecting wood.

3:30 - The Race is On- Cubs will race first. see rules

Boy Scouts and Crews will race after Cubs.

4:30- Light Fires

5:30- Supper

8:00- Campfire and Skits

Awards will be presented at Campfire.

Sunday Feb 27th

7:30-Reveille

9:00-Church Service

Montgomery District Winter Camporee Registration Form

Please fill out and return to Ralph Thompson

Thank You

1.- _____	15.- _____
2.- _____	16.- _____
3.- _____	17.- _____
4.- _____	18.- _____
5.- _____	19.- _____
6.- _____	20.- _____
7.- _____	21.- _____
8.- _____	22.- _____
9.- _____	23.- _____
10.- _____	24.- _____
11.- _____	25.- _____
12.- _____	26.- _____
13.- _____	27.- _____
14.- _____	28.- _____

Please Remember that I must have this form with names for the Fourth Patch that will be handed out in the Fall.

Cost for Registration is \$5.00. It goes to pay for patches, trophies, ribbons, crackerbarrel , and any other expenses

## Standards to Be Followed for Events Winter Camporee-2005

### Flag Raising

In each Units Camp, Erect US Flag(must supply) on saplings cut at site- Cub Scouts may use only one pole if desired. Boy Scouts and Crews must use min. 3 poles at least 6' long each using proper lashing and guywires. . Raise flag and secure. Leave up all day and take down at Dark .

### Knot Tying Relay- Boy Scouts and Crews

There will be a station set up for all knots to be tied on. Must start from preset point and run to station and tie knot - 1 scout at time- 1st scout must be back to starting point before next scout can run to station- there will be 5 knots that have to be tied correctly- Square knot, Two Half Hitches, Taunt line Hitch, Clove Hitch, and Timber Hitch- The Scouts will draw to see what knot they will tie. No swapping. Must tie knot drawn.

This will be done against time not Unit. Good Luck!

Can compete as a Unit or a Patrol.

### Fire Building Contest

Each Unit or Patrol will have 45 minutes to Collect materials to start fire. Materials must be collected on site. Can bring blackened cloth or dryer lint from home. No Paper or Liquid Fuel or Manmade fuel. Every Unit will start trying to light at same time.

Cubs can use Hot Spark to start fire. Boy Scouts and Crew must use flint rock(not commercial but a rock) and steel.

First Unit to burn Cup is winner. Will be Winners for the Cubs and Winners for the Troops and Crew.

### Skits and Songs

One (your choice) to Receive Participation Ribbon for Camporee. Would like to see More. Bring your Best- You have Plenty of Time to plan and practice. Give us One that We will not Forget.

*Flintstone Car Race*  
*Standards for Racing in the Big Event*

*Cub Scouts*

*Cars must be made out of paper or cardboard- may have internal frame , but must stand on its own in order to be judged(in other words a scout can not just hold up a peice of paper and call it a car) car should have 2 sides and a front and a rearend. Cars should be painted and numbered( use your pack number ) Cars will be judged on originallity, design and artwork.*

*Racing the cars.*

*Two Cub Scouts will be required to "ride" in the car. They must be side by side( front and rear not allowed). This will help them with teamwork. The Car must circle the track 3 times and each time it goes around ,MUST Pit and Change Driver and Rider.*

*How the Scouts carry the car around the Track is up to you, but Cub Scouts not in car must be off Track as to not interfere with other Packs. Stay in the Pits.*

*Let the best Car Win!*

*Boy Scout and Crew Race*

*Cars Must be made out of saplings or bamboo using proper lashings. Can use a metal pin as a pivot pin for steering the Car. Everything else is out of saplings. The seat for the "Driver"(only 1 rider) can be a board or another kind of wood, but cannot be the building base for the car. In other words, if we took the seat out will the design still work. Planning a way of numbering the car is a plus in design competition. Use unit number. Must use 4(four) wheels and all must touch the ground at all times. Wheels will be supplied to you at the Leaders Banquet. If you are not there, you will receive them at the Camporee. They will be Wood Slices Cut off a Tree Base . Cars should measure at least 2' foot wide and 6' long. less than this will affect how well you do in the design category. All Cars should be designed to be pulled by rope as is NO pushing allowed on track at ALL! You should start on Design and Building now in your Units at Meeting Nights in order to do well at this event. The Car will have to circle the Track 3 times being pulled by Scouts-no Scouters- Can make repairs if necessary but must attempt to get off track to do so.*

*Car Must Come to Camporee in Separate Pieces, NOT Assembled. Can not start to assemble them until Sat. at 11:00. Each Unit has to supply own ropes and binding material.*

*Lets Race*

*Cars will be judged on design, lashings and paint(if applies)*