AVR422; Phase Angle Control of Power Circuits

Features

- 0 100% Power Control
- Dimmer for Mains Light, Heater Control, Spot Welding Control Unit
- Minimum of External Components Required
- Suitable for any AVR MCU
- Example Code Included for AT90S8515

Introduction

This application note describes the process of power regulation by means of Direct Phase Angle control using an AVR microcontroller. This allows the designer to directly control mains power line applications and implements it using a minimum of external components.

Theory of Operation

The mains power supply provides power at a fundamental frequency of 50Hz or 60Hz for each full cycle, this gives a period of 20ms at 50Hz or 16.6ms at 60Hz. In each cycle there is two zero crossing points, one at the start of the cycle and one at each half cycle. The time between these will be 10ms(100Hz) or 8.3ms(120Hz) respectively. See Figure 1.

Figure 1. 50 Hz AC Waveforms



If each half cycle can be further subdivided in this example by 100, then it is possible to control the main power that can be delivered to any mains powered load purely by choosing to switch on a triac (or thyristor pair) at the appropriate point in each half cycle. (e.g. for 50% main power the triac would be fired half way through each half cycle). See Figure 2.

Figure 2. 50% Power Setting



This method of control is particularly effective when controlling resistive loads (such as lamps or heaters), but also lends itself to control of welders and series motors and would provide 0 - 99% control. Because of the sinusiodional nature of the voltage, the power delivered to the load will not be proportional with the time-delay between the zero crossing point and the firing pulse. To achieve more accurate result use a look up table with sine values.

It works by providing a start point, which is normally the point at which the mains supply voltage passes through zero (The zero crossing point), and then count the number of sub-divisions until the required turn on point has been reached. At that point the triac is fired and the load is energized. The triac firing pulses are then removed at the next zero crossing point to prevent the triac from re-firing. The cycle then starts again.



8-bit **AVR**[®] Microcontroller

Application Note







Figure 3. Crossing Zero Detection



Hardware Description

The following hardware is designed to act as a simple digitally controlled light dimming unit but can easily be converted for lots of other purposes.

The schematic diagram (Figure 3) features the zero crossing detection circuit.

The circuit works by full wave rectifying an AC supply, the wave form at the anode side of D1 is a raw 100Hz output from the bridge and is not smoothed, See Figure 4.

Figure 4. Bridge Output



This wave form enables the two resistors R1/R2 to control the output of the heart of the circuit, Q1, which is biased hard on until the voltage on the AC output from the transformer/bridge drops to around 1.4 volts at which point it switches off, allowing R3 to pull the collector high thus creating a positive going pulse through the resistor R4 to Pin PD2 on the AVR.

The component values were chosen to work with a 24VAC transformer. The ratio of R1/R2 determine the pulse width. This pulse is used to generate an interrupt. This starts the power counter which in turn is used to determine the switching point for the power devices. The frequency of the counter is a multiple of the mains frequency so for 50Hz it will be 10Khz and for 60Hz it will be 12Khz. This can be derived simply by choosing a crystal frequency of 6Mhz and setting the timer/counter to divide by 600 or 500 respectively.

Shown in Figure 5 is the switching unit used for mains control this circuit is controlling the power through a light bulb and thus its brightness (expected oscilloscope wave forms are shown in Figure 6).

Figure 5. Triac Connection



It works by pulsing PD3 Low (firing pulse generated by 10kHz counter) this in turn energises the opto coupler Q2 which triggers the triac D2 and allows the lamp circuit to energize for the set period (user power setting).

D2 - Triac TIC206D (Select part depending on current requirement).

- Q2 MOC3020 triac driver
- R5 Trigger current regulation for opto.
- R6 Current regulation for the gate of triac.



Software Description

There are 3 main routines in this system, two of these are interrupt service routines, Timer/counter 0 (TIMER0_OVF) and External interrupt 0 (INT0), the other routine is the initialisation routine (INIT) used to set up the stack, timer/counter, port and interrupts.

The register *Pwrcntr* holds the value for controlling the power setting in the TIM0_0VF routine. It is loaded after each crossing zero pulse with the current Power setting.

The register *Pwrstng* holds the value for user power setting and is loaded in the main routine with the user setting, this is then used to calculate the power setting.

"Init" - System Initialisation Routine

This routine is used to set up the timer/counter to either divide by 125 (for 60Hz) or 150 (for 50Hz). It also sets up the timer post scaler (/4) which is used to derive the 12Khz (for 60Hz) or 10Khz (for 50Hz) divider. The ports (PD2 -Crossing Zero Input, PD3 - Thyristor Firing Pulse Output) and interrupts are also set up using this routine.

"EXT_INT0" Interrupt Handling Routine

This routine clears the triac firing pulse enable flag T and the firing pulse output . It also derives the counter compare value (power setting). This is done by loading the R*sd* value previously worked out into the Rsd equate in the program. This is then copied into R17 (pwrcntr) where the user's power setting is subtracted R18 (prwstng) with the result being left in R17(pwrcntr).

"TIM0_0VF" Interrupt Handling Routine

This routine reloads the counter and and performs a test, t1 to see if the T flag has been set, lf t1 is false the power setting is decremented and a further test, t2 is done to see if this setting has reached zero. If t2 is false the routine will carry out the return from interrupt instruction, if the t2 is true (i.e. power setting 0) then the T flag is set.

If t1 is true then the routine will jump to (fire_triac) where a pulse will be created.

"Main" Program Routine

This is where the user Power setting is loaded into R18 (pwrstng) in the example this is set to 50% i.e. 32h.

Modifying & Optimising

The code can be adapted to run at other Clock speeds, the control resolution can also be increase or decreased i.e. from 0.1% to 0.05%, these modifications are explained below.

Clock Speed

If this application is run on a faster or slower clock speed then the counter reload value will have to be recalculated, this is done as previously described earlier in the application with the result being loaded into Rv in the source code. If a different prescaler setting is used then the Value in Psk will need to be modified to suit the counter setup.

Figure 7. Phase Angle Control







Resolution

This also can be increased by recalculating the number of sub divisions as explained earlier in each half cycle. (i.e. the higher the number of subdivisions the higher the resolution of control). The result of which would be loaded into Rsd in the source code. Note if any change is made to the resolution then the counter reload value will also need to be recalculated.

The user setting will also be a subdivision of the Rsd value

```
e.g:
   Rsd
        =(64h)
                  100d
                            = 0 - 100d user setting where 100 = 100% Power
   Rsd =(C8h ) 200d
                            = 0 - 200d user setting where 200 = 100% Power
                            52 words, including Int Vectors
   Code size:
   High Register Usage:
                            3
   Status Flag Usage :
                            1 (T Flag)
                            External Interrupt 0
   Interrupt Usage:
                            Timer/Counter0 Overflow interrupt
   Pin Usage :
                            PD2 (INTO) for crossing Zero pulse I/P
                            PD3 for triac/ thyristor firing pulseO/P
```

Resources

Function	Code Size	Cycles	Example Register Usage	Interrupt	Description
Int Vectors	13 words	N/A	-	-	Interrupt vectors
Init	19 words	20	R16	-	Initialisation
EXT_INT0	5 words	9	R17, R18	INTO	Crossing Zero Detection Clear Firing Pulse Reload Power setting
TIM0_OVF	13 words	10 - 13	R16, R17	TIM0_OVF	10kHz Firing Pulse generator
main	2 words	3	R18	-	Enter Power Setting
TOTAL	52 words	-	R16, R17, R18	-	

Table 1. CPU and Memory Usage

Table 2. Peripheral Usage

Peripheral	Description	Interrupts Enabled	
External Interrupt 0 (INT 0)	Crossing Zero Detection	INT0-Ext Interrupt 0 (Rising Edge Triggered)	
Timer/Counter 0	10kHz Generator	TIM0_OVF Interrupt (CK/8 No Stop)	
R16	General Scratch Pad		
R17	Power Setting Counter		
R18	User Power setting		
1 I/O pins	EXT_INT0	PD2 Input (External Interrupt 0 Pin)	
1 I/O pins	Firing Pulses	PD3 Output	

```
; *
;* Title:
                     Phase Angle Control
;* Version:
                     1.0
;* Last updated:
                     98.05.14
;* Target:
                     AT90Sxxxx (All AVR Devices)
;*
;* Support E-mail:
                    avr@atmel.com
; *
;* Code Size:
                    52 words (including Int Vectors)
;* High Register Usage:3
;* Status Flag Usage: 1 (T flag)
;* Interrupt usage: Timer/Counter0 overflow interrupt
; *
                     External interrupt
;*
;* DESCRIPTION
; *
;* This application note shows how you can make a Phase Angle control
;* system using a minimum of external components.
;*
;* The system is completely interrupt driven which means that it will
;* run in the background. System timing is derived from a 4Mhz crystal.
;*
;* It works by creating a 10Khz (for 50Hz) or 12Khz (for 60Hz) counter and then counting
;* the number of pulses from a crossing zero pulse. Once the count value = the user setting
;* the system sets the firing enable flag (T) and then fires the triac by providing a series
;* of 5/6 Khz pulses until the next crossing zero is detected.
;*
;* The user power setting is stored in R18 and the value is updated at the end of each half
;* cycle of the mains input.
;*
;* It uses 3 registers all high
;* R16 - Scratchpad Register
;* R17 - Power Setting counter
;* R18 - User power setting register (0 - 99 in binary for 1% accuracy)
; *
;* It uses 2 port pins
;* PD2 (INT0) for crossing zero pulse input
;* PD3 for triac firing pulse output
;* *** Initialization
;*
;* 1. Set Stack Pointer
;* 2. Enable interrupts
;* 3. Set up Timer and postscaler values
; *
;* *** External Interrupt (x_zero)
;*
;* 1. Clear flag (T) (firing pulse enable flag)
;* 2. Clear Triac Firing pulse
```





```
;* 3. Derive power value from user input
;*
;* *** Timer Counter Interrupt (divide gen)
;*
;* 1. Reload Counter (10/12kHz Generator)
;* 2. Branch to firing pulse generation if T flag is set (Firing pulse enable flag)
;* 3. Else check present point in mains cycle against counter setting
.include "8515def.inc"
          Scratch = R16
  def
                                                ;scratch Pad
  .def
          Pwrcntr = R17
                                                ; Power Counter
  def
          Pwrstng= R18
                                                ;User Power Setting
          Rv = $cd
                                                ;Counter Reload Value
  .equ
  .equ
          Rsd = $64
                                                ;Power Setting Binary adjust
          Psk = $02
                                                 ;Counter/Prescaler Setting used in Init routine.
  .equ
Reset:
   rjmp
          Init
          EXT_INT0
                                                 ; External 0 interrupt Vector
   rjmp
                                                 ; External 1 interrupt Vector
   reti
                                                 ; Timer 1 Capture Vector
   reti
   reti
                                                ; Timerl CompareA Vector
   reti
                                                 ; Timer 1 CompareB Vector
   reti
                                                 ; Timer 1 Overflow Vector
   rjmp
          TIM0_OVF
                                                 ; Timer 0 Overflow interrupt Vector
   reti
                                                 ; SPI Vector
   reti
                                                 ; UART Receive Vector
   reti
                                                 ; UDR Empty Vector
   reti
                                                 ; UART Transmit Vector
   reti
                                                 ; Analogue Comparator Vector
   ; ****** Crossing Zero detection *******
EXT_INT0:
   clt
                                                 ; clear T flag (triac disable mode)
                                                 ; Use this instead for use with Triac
   sbi
          portd,3
   ldi
          Pwrcntr,Rsd
                                                 ; create binary power setting
          Pwrcntr, Pwrstng
   sub
                                                ;Create power counter setting
   reti
   ; ****** 10Khz Generator and firing pulse generation *******
TIM0_OVF:
          scratch,Rv
                                                ; Reload value for 50Hz operation
   ldi
                                                ; reload counter with divider value
   out
          tcnt0,scratch
         fire_triac
                                                ; triac firing
   brts
   dec
          Pwrcntr
                                                ; check power setting
   brne
         psd_skip
                                                ; if not at value then skip
   set
                                                ; else set the T flag
psd_skip:
   reti
```

```
fire_triac:
   in
         scratch,pind
                                                 ; create 5Khz triac firing pulses
   sbrc scratch,3
   cbi
          portd,3
   sbrs
         scratch,3
          portd,3
   sbi
   reti
Init: ; ****** Stack Pointer Setup Code ******
   ldi
          scratch, $02
                                                 ; Stack Pointer Setup
                                                 ; Stack Pointer High Byte
         SPH,scratch
   out
         scratch, $5F
   ldi
                                                 ; Stack Pointer Setup
                                                 ; Stack Pointer Low Byte
         SPL,scratch
   out
   ; ****** Port Setup *******
         scratch, $FB
                                                 ; I/O direction values
   ldi
   out
          DDRD, scratch
                                                 ; Port D Direction Register
   ; ****** Timer0 Setup ******
   ldi
          scratch, Psk
                                                 ; Timer 0 setup
   out TCCR0, scratch
                                                 ; Timer 0 setup/Prescaler setup
   ldi
         scratch,Rv
                                                 ; Load counter with reload value
          tcnt0,scratch
                                                 ; Load timer with 10Khz value for 50Hz operation
   out
   ; ****** Interrupts Setup ********
          scratch, $40
                                                 ; External Interrupt Enables
   ldi
         GIMSK, scratch
                                                 ; INTO Enabled
   out
   ldi
         scratch, $03
                                                 ; External Interrupt Rising Edge
         MCUCR, scratch
                                                 ; INTO - Low Level
   out
   ldi
          scratch, $02
                                                 ; Timer Interrupt Enables
         TIMSK, scratch
                                                 ; Timer 0: Overflow
   out
   sei
                                                 ; Enable All Interrupts
   ;****** General House work ******
   clt
                                                 ; clear T flag (triac disable)
          portd,3
                                                 ; clear firing pulse for Triac
   sbi
Main:
   ldi
          pwrstng,$32
                                                 ;Load Power setting (50%)
   rjmp
          main
```





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