

Lenny Corleone (Dad)

Half-orc, Citizen of Elsirnor 1st / Barbarian 1st (Chaotic Good)
Str 18, Dex 14, Con 18, Int 6, Wis 8, Cha 12

Hit Points (hp) **22** Initiative **+2** Grapple **+5** Damage Reduction
Speed (Foot) **30 ft.** Spell Fail **0%** Spell Resistance

Attacks	Weapon	Attacks	Damage	Critical	Description
Two-Handed	Greataxe+1	+6	1d12+7	20 (x3)	Desc: Heavy axe favored by Barbarians or anyone else who wants to deal lots of damage

Defense	AC	Touch / Flat-footed	Armor / Shield	Saves	Fortitude	Reflex	Will
	17	12 / 15	Breastplate / None		+8	+4	+1

Skills	Abilities
Appraise -2	== Racial Traits: Half-orc == Darkvision (Ex): 60 ft. Orc Blood
Balance -2	
Bluff 1	
Climb 1	== Class Features: Citizen of Elsirnor 1st == Weapon Proficiency Exmus: - Cast 1 chosen Orison spell 2/day Academia: - Cast 1 chosen Cantrip spell 2/day Apprenticia: - + Expert Level 1 Armitagia: Choose from one of these abilities: - +1 Bonus Feat
Concentration 4	
Decipher Script -	
Diplomacy 1	
Disable Device -	
Disguise 1	
Escape Artist -2	
Forgery -2	
Gather Information 1	
Handle Animal 3	== Class Features: Barbarian 1st == Rage (Ex): • 1x per Day < O > • +4 STR & CON, -2 AC, +2 Saves vs Will • Duration: 9 rounds Fast Movement (Ex)
Heal -1	
Hide 0	
Intimidate 6	
Jump 1	
Listen 1	== CHARACTER STATUS == No errors detected
Move Silently -2	
Open Lock -	
Ride 4	
Search -2	
Sense Motive -1	
Sleight of Hand -	
Speak Language 2	
Spellcraft -	
Spot 2	
Survival -1	
Swim -4	
Tumble -	
Use Magic Device -	
Use Rope 2	



Languages Common, Orc
Money gp sp

Feats
Power Attack Trade attack bonus for damage (up to +1) (x2 damage if two-handed)
Cleave Extra melee attack after dropping target

Equipment
Greataxe, , , , , , , , , , , ,
Magic Items
Citizen of Elsirnor
Resistance 2/day Cure Minor Wounds 2/day Expert: Casino Dealer Bonus Feat: Power Attack