

<p><i>Business Opportunity</i></p> <p>Stock Market Manipulation</p> <p>Income 3</p> <p><i>Requirements</i></p> <ul style="list-style-type: none"> • VP in the One \$super-power • Media 4 	<p><i>Business Opportunity</i></p> <p>Subsidy Fraud</p> <p>Income 3</p> <p><i>Requirements</i></p> <ul style="list-style-type: none"> • VP in the Rest • Corruption 4 	<p><i>Business Opportunity</i></p> <p>Waste Natural Resources</p> <p>Income 2</p> <p><i>Requirements</i></p> <ul style="list-style-type: none"> • VP in Corruptistan • Corruption 3
<p><i>Business Opportunity</i></p> <p>Sex Tourism</p> <p>Income 2</p> <p><i>Requirements</i></p> <ul style="list-style-type: none"> • VP in the Tigers • Crime 3 	<p><i>Business Opportunity</i></p> <p>Technical Consulting</p> <p>Income 2</p> <p><i>Requirements</i></p> <ul style="list-style-type: none"> • VP in the Rogue State • Tech 3 	<p><i>Business Opportunity</i></p> <p>Emigration Aid</p> <p>Income 2</p> <p><i>Requirements</i></p> <ul style="list-style-type: none"> • VP in the Have-Nots • Crime 2
<p><i>Business Opportunity</i></p> <p>Consumer Brainwashing</p> <p>Income 3</p> <p><i>Requirements</i></p> <ul style="list-style-type: none"> • VP in the One \$super-power • VP in the Rest • Media 4 	<p><i>Business Opportunity</i></p> <p>Industrial Espionage</p> <p>Income 2</p> <p><i>Requirements</i></p> <ul style="list-style-type: none"> • VP in the One \$super-power • VP in Corruptistan • Crime 3 	<p><i>Business Opportunity</i></p> <p>Sweatshop Empire</p> <p>Income 3</p> <p><i>Requirements</i></p> <ul style="list-style-type: none"> • VP in the One \$super-power • VP in the Tigers • Corruption 4

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<p><i>Business Opportunity</i></p> <p>Mercenary Placement Agency</p> <p>Income 2</p> <p><i>Requirements</i></p> <ul style="list-style-type: none"> • VP in the One \$super-power • VP in the Rogue States • Corruption 3 	<p><i>Business Opportunity</i></p> <p>Organ Trade</p> <p>Income 2</p> <p><i>Requirements</i></p> <ul style="list-style-type: none"> • VP in the One \$super-power • VP in the Have-Nots • Crime 3 	<p><i>Business Opportunity</i></p> <p>White Slavery</p> <p>Income 3</p> <p><i>Requirements</i></p> <ul style="list-style-type: none"> • VP in the Rest • VP in Corruptistan • Crime 4
<p><i>Business Opportunity</i></p> <p>Fake Trademarked Goods</p> <p>Income 2</p> <p><i>Requirements</i></p> <ul style="list-style-type: none"> • VP in the Rest • VP in the Tigers • Tech 3 	<p><i>Business Opportunity</i></p> <p>Build “Fertilizer” Plant</p> <p>Income 2</p> <p><i>Requirements</i></p> <ul style="list-style-type: none"> • VP in the Rest • VP in the Rogue State • Tech 3 	<p><i>Business Opportunity</i></p> <p>Export Hazardous Waste</p> <p>Income 2</p> <p><i>Requirements</i></p> <ul style="list-style-type: none"> • VP in the Rest • VP in the Have-Nots • Tech 3
<p><i>Business Opportunity</i></p> <p>Run Crime Syndicate</p> <p>Income 3</p> <p><i>Requirements</i></p> <ul style="list-style-type: none"> • VP in Corruptistan • VP in the Tigers • Crime 4 	<p><i>Business Opportunity</i></p> <p>Smuggle Plutonium</p> <p>Income 2</p> <p><i>Requirements</i></p> <ul style="list-style-type: none"> • VP in Corruptistan • VP in the Rogue State • Corruption 3 	<p><i>Business Opportunity</i></p> <p>Negotiate Arms Deal</p> <p>Income 2</p> <p><i>Requirements</i></p> <ul style="list-style-type: none"> • VP in Corruptistan • VP in the Have-Nots • Corruption 3

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<p><i>Business Opportunity</i></p> <p>Drug Trafficking</p> <p>Income 3</p> <p><i>Requirements</i></p> <ul style="list-style-type: none"> • VP in the Tigers • VP in the Rogue State • Crime 4 	<p><i>Business Opportunity</i></p> <p>Trade in Endangered Species</p> <p>Income 2</p> <p><i>Requirements</i></p> <ul style="list-style-type: none"> • VP in the Tigers • VP in the Have-Nots • Corruption 3 	<p><i>Business Opportunity</i></p> <p>Human Medical Testing</p> <p>Income 2</p> <p><i>Requirements</i></p> <ul style="list-style-type: none"> • VP in the Rogue State • VP in the Have-Nots • Tech 2
<p><i>Action</i></p> <p>Blackmail</p> <p>Choose an opponent and subtract 1 from his Corruption score</p> <p><i>Requirements</i></p> <ul style="list-style-type: none"> • Corruption 4 <p>Play as an action during business phase</p>	<p><i>Action</i></p> <p>Bunker</p> <p>You win the game</p> <p><i>Requirements</i></p> <ul style="list-style-type: none"> • Tech 4 <p>Play in case of Nuclear Apocalypse</p>	<p><i>Action</i></p> <p>Cease and Desist</p> <p>Cancel the effect of one action card as it is being played</p> <p><i>Requirements</i></p> <ul style="list-style-type: none"> • Corruption 4 <p>Play at any time</p>
<p><i>Action</i></p> <p>Cease and Desist</p> <p>Cancel the effect of one action card as it is being played</p> <p><i>Requirements</i></p> <ul style="list-style-type: none"> • Corruption 4 <p>Play at any time</p>	<p><i>Action</i></p> <p>Celebrity Endorsement</p> <p>Add 3 to your Media Score for one activity</p> <p>Play at any time</p>	<p><i>Action</i></p> <p>Celebrity Endorsement</p> <p>Add 3 to your Media Score for one activity</p> <p>Play at any time</p>

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<p><i>Action</i></p> <p>Computer Virus</p> <p>Choose an opponent and subtract 1 from his Tech score</p> <p><i>Requirements</i></p> <ul style="list-style-type: none"> • Tech 4 <p>Play as an action during business phase</p>	<p><i>Action</i></p> <p>Defamatory Campaign</p> <p>Place any one VP in the VIP-Lounge</p> <p><i>Requirements</i></p> <ul style="list-style-type: none"> • Media 4 <p>Play as an action during business phase</p>	<p><i>Action</i></p> <p>Defamatory Campaign</p> <p>Place any one VP in the VIP-Lounge</p> <p><i>Requirements</i></p> <ul style="list-style-type: none"> • Media 4 <p>Play as an action during business phase</p>
<p><i>Action</i></p> <p>Fire CEO</p> <p>Gain 2 Goodwill</p> <p>(Ba\$tard\$ Inc. earns 2 Billion instead)</p> <p>Play at any time</p>	<p><i>Action</i></p> <p>Fire CEO</p> <p>Gain 2 Goodwill</p> <p>(Ba\$tard\$ Inc. earns 2 Billion instead)</p> <p>Play at any time</p>	<p><i>Action</i></p> <p>Gang War</p> <p>Choose an opponent and subtract 1 from his Crime score</p> <p><i>Requirements</i></p> <ul style="list-style-type: none"> • Crime 4 <p>Play as an action during business phase</p>
<p><i>Action</i></p> <p>Headhunting</p> <p>Add 1 to your Tech score</p> <p><i>Requirements</i></p> <ul style="list-style-type: none"> • Crime 5 <p>Play as an action during business phase</p>	<p><i>Action</i></p> <p>Hitman</p> <p>Remove any one Business Opportunity</p> <p><i>Requirements</i></p> <ul style="list-style-type: none"> • Crime 3 <p>Play as an action during business phase</p>	<p><i>Action</i></p> <p>Hitman</p> <p>Remove any one Business Opportunity</p> <p><i>Requirements</i></p> <ul style="list-style-type: none"> • Crime 3 <p>Play as an action during business phase</p>

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<p><i>Action</i></p> <p>Hostile Takeover</p> <p>Pay any amount of money and choose one opponent who loses twice that amount</p> <p><i>Requirements</i></p> <ul style="list-style-type: none"> • sufficient funds <p>Play as an action during business phase</p>	<p><i>Action</i></p> <p>Hostile Takeover</p> <p>Pay any amount of money and choose one opponent who loses twice that amount</p> <p><i>Requirements</i></p> <ul style="list-style-type: none"> • sufficient funds <p>Play as an action during business phase</p>	<p><i>Action</i></p> <p>Masterplan</p> <p>Add 3 to your Crime score for one activity</p> <p>Play at any time</p>
<p><i>Action</i></p> <p>Masterplan</p> <p>Add 3 to your Crime score for one activity</p> <p>Play at any time</p>	<p><i>Action</i></p> <p>New Broadcasting License</p> <p>Add 1 to your Media score</p> <p><i>Requirements</i></p> <ul style="list-style-type: none"> • Corruption 5 <p>Play as an action during business phase</p>	<p><i>Action</i></p> <p>New Designer Drug</p> <p>Add 1 to your Crime score</p> <p><i>Requirements</i></p> <ul style="list-style-type: none"> • Tech 5 <p>Play as an action during business phase</p>
<p><i>Action</i></p> <p>Party Donation</p> <p>Add 3 to your Corruption score for one activity</p> <p>Play at any time</p>	<p><i>Action</i></p> <p>Party Donation</p> <p>Add 3 to your Corruption score for one activity</p> <p>Play at any time</p>	<p><i>Action</i></p> <p>Peace Initiative</p> <p>End a war</p> <p><i>Requirements</i></p> <ul style="list-style-type: none"> • Media 5 <p>Play at the beginning of the war phase</p>

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<p><i>Action</i></p> <p>Potemkian Factory</p> <p>Add 3 to your Tech score for one activity</p> <p>Play at any time</p>	<p><i>Action</i></p> <p>Potemkian Factory</p> <p>Add 3 to your Tech score for one activity</p> <p>Play at any time</p>	<p><i>Action</i></p> <p>Public Scandal</p> <p>Choose an opponent and subtract 1 from his Media score</p> <p><i>Requirements</i></p> <ul style="list-style-type: none"> • Media 4 <p>Play as an action during business phase</p>
<p><i>Action</i></p> <p>Shut down Factory</p> <p>Gain 2 Billion</p> <p>Play at any time</p>	<p><i>Action</i></p> <p>Shut down Factory</p> <p>Gain 2 Billion</p> <p>Play at any time</p>	<p><i>Action</i></p> <p>Sponsor Election Campaign</p> <p>Add 1 to your Corruption score</p> <p><i>Requirements</i></p> <ul style="list-style-type: none"> • Media 5 <p>Play as an action during business phase</p>
<p><i>Action</i></p> <p>Start a Civil War</p> <p>Start a civil war in Corruptistan or the Have-Nots</p> <p><i>Requirements</i></p> <ul style="list-style-type: none"> • Media 4 <p>Play at the beginning of the war phase</p>	<p><i>Action</i></p> <p>Synergistic Realignment</p> <p>Improve one of your company's traits by 1</p> <p><i>Requirements</i></p> <ul style="list-style-type: none"> • pay 5 Billion <p>Play as an action during business phase</p>	<p><i>Action</i></p> <p>Wag the Dog</p> <p>The event card for this turn has no effect</p> <p><i>Requirements</i></p> <ul style="list-style-type: none"> • Media 5 <p>Play before the event card is resolved</p>

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<p><i>Event</i></p> <p>Civil War</p> <p>Roll a die: civil war breaks out in</p> <p>1–2 Corruptistan</p> <p>3–6 the Have-Nots</p>	<p><i>Event</i></p> <p>Civil War</p> <p>Roll a die: civil war breaks out in</p> <p>1–2 Corruptistan</p> <p>3–6 the Have-Nots</p>	<p><i>Event</i></p> <p>Disarmament Treaty</p> <p>All regions with 5+ Stuff drop to level 4</p>
<p><i>Event</i></p> <p>Oil Crisis</p> <p>The One \$uperpower is now at war with the Rogue State</p>	<p><i>Event</i></p> <p>Oil Crisis</p> <p>The One \$uperpower is now at war with the Rogue State</p>	<p><i>Event</i></p> <p>Famine</p> <p>Roll a die: an Intervention occurs in</p> <p>1–2 the Rogue State</p> <p>3–6 the Have-Nots</p> <p>Media campaigns using Charity Scam earn 2 Goodwill this turn</p>
<p><i>Event</i></p> <p>Famine</p> <p>Roll a die: an Intervention occurs in</p> <p>1–2 the Rogue State</p> <p>3–6 the Have-Nots</p> <p>Media campaigns using Charity Scam earn 2 Goodwill this turn</p>	<p><i>Event</i></p> <p>General Amnesty</p> <p>Activities requiring Corruption and Crime are not considered illegal this turn</p>	<p><i>Event</i></p> <p>International Weapons Inspection</p> <p>Reduce the Stuff level in the Rogue State by 2; if it is still greater than 0, the One \$uperpower is now at war with the Rogue State</p>

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<p><i>Event</i></p> <p>Natural Disaster</p> <p>Roll a die: the Stuff level drops to 0 in</p> <p>1–2 the Tigers</p> <p>3–6 the Have-Nots</p> <p>Media campaigns using Charity Scam earn 2 Goodwill this turn</p>	<p><i>Event</i></p> <p>Natural Disaster</p> <p>Roll a die: the Stuff level drops to 0 in</p> <p>1–2 the Tigers</p> <p>3–6 the Have-Nots</p> <p>Media campaigns using Charity Scam earn 2 Goodwill this turn</p>	<p><i>Event</i></p> <p>Political Upheaval</p> <p>Roll a die: place all VPs in the VIP Lounge from</p> <p>1 the One Superpower</p> <p>2 the Rest</p> <p>3 Corruptistan</p> <p>4 the Tigers</p> <p>5 the Rogue State</p> <p>6 the Have-Nots</p>
<p><i>Event</i></p> <p>Rampant Cynicism</p> <p>Place all VPs committed to the Media Circus in the VIP Lounge; all players drop their Media level by 1</p>	<p><i>Event</i></p> <p>Technological Breakthrough</p> <p>All regions drop their stuff level by 2; all players drop their Tech level by 1</p>	<p><i>Event</i></p> <p>Terrorist Attack</p> <p>Roll a die: reduce the Stuff level by 1 in</p> <p>1 the One Superpower*</p> <p>2 the Rest</p> <p>3 Corruptistan</p> <p>4 the Tigers</p> <p>5 the Rogue State</p> <p>6 the Have-Nots</p> <p>* start war with the Rogue State</p>
<p><i>Event</i></p> <p>Terrorist Attack</p> <p>Roll a die: reduce the Stuff level by 1 in</p> <p>1 the One Superpower*</p> <p>2 the Rest</p> <p>3 Corruptistan</p> <p>4 the Tigers</p> <p>5 the Rogue State</p> <p>6 the Have-Nots</p> <p>* start war with the Rogue State</p>	<p><i>Event</i></p> <p>War on Corruption</p> <p>Discard all business opportunities requiring Corruption; all players drop their Corruption level by 1</p>	<p><i>Event</i></p> <p>War on Crime</p> <p>Discard all business opportunities requiring Crime; all players drop their Crime level by 1</p>

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