

		Rubric			
Stack Rating for Creating Accessible HyperStudio Stacks					
	No Accessibility Accommodations •	Basic Accessibility Accommodations ••	Improved Accessibility Accommodations •••	Advanced Accessibility Accommodations ••••	Stack Rating
Switch Input	Does not provide for switch input.	Provides for input to a single button such as navigation to the next screen (slide show format). Does not provide for adapted keyboard input.	Provides access to all user controlled hotspots or navigation buttons via a switch. Does not provide for adapted keyboard input.	Provides access to all user controlled hotspots or navigation buttons via a switch or adapted keyboard. May utilize an options screen for user to select access method.	
Adapted Keyboard Input	Does not provide for adapted keyboard input.	Provides for input to a single button such as navigation to the next screen (slide show format). Does not provide for switch input.	Provides for access to all user controlled hotspots or navigation buttons via a keyboard. Does not provide for switch input.	Provides access to all user controlled hotspots or navigation buttons via a switch or adapted keyboard. May utilize an options screen for user to select access method.	
Switch or Keyboard Adjustment Options	Does not provide adjustment options.	Does not provide adjustment options.	Provides for one of the following: an option to adjust switch scan rate and delay; or a choice of overlays for keyboard input.	Provides options to adjust switch scan rate or delay. Provides a choice of overlays for adapted keyboard input.	
Screen Components	Does not consider individual learning styles or needs when selecting backgrounds, sounds, colors, clip art, animation, or text styles.	Considers individual learning styles/needs when selecting text styles. Selects backgrounds, clip art, animation and sounds which fit curriculum or task objectives.	Considers individual learning styles/needs when selecting backgrounds, sounds, colors, clip art, animation, and text styles.	Considers individual learning style/needs for all screen components. Provides text-to-speech for text fields to accommodate the user who is visually impaired or a non-reader.	

Feedback	Provides a sound for responses. Does not provide visual feedback. Does not provide a reward.	Provides a sound for responses. Provides the same reward (clip art/animation) for each correct response. Does not provide visual feedback for incorrect responses.	Provides a sound for responses and a variety of screen rewards (graphic and/or animation) for each correct response. Does not provide visual feedback for incorrect responses.	Provides a sound for responses and a variety of screen rewards (graphic and/or animation) for each correct response. Provides visual feedback for incorrect responses.	
Prompts for incorrect responses	Does not provide a prompt when the incorrect response is chosen.	Does not provide a prompt when the incorrect response is chosen.	Uses a sound prompt to indicate that the user chose incorrectly and tells the user the correct response.	Uses a sound and visual prompt to indicate that the user chose incorrectly and shows/tells the user the correct response.	
Evaluation and Assessment	Does not indicate that the user has completed a task or provide a method to assess users responses.	Provides a screen to indicate to the user that the task is complete. Does not provide a method to assess users responses.	Provides a screen to indicate to the user that the task is complete. Uses the HyperStudio testing function to provide an assessment report for the teacher to access.	Provides a screen to indicate to the user that the task is complete. Provides an on-screen report of the user's trial for user or teacher access.	