

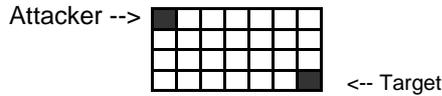
# Heroclix Line of Fire Resource

Created by MadWuher

How to use:

- If the target is to the left and in front of the attacker or to the right and behind the attacker use the diagrams as shown. If the target is to the right and in front of the attacker or to the left and behind the attacker rotate these pages 90 degrees clockwise.
- Count the number of grid squares your target is in front (or the right) of the attacker to the target and find that number on the left hand side of this page. Now count how many grid squares it is to the left (or behind) of the attacker to the target and find the diagram with that count below it.  
(IMPORTANT: start your count in the square your character is in)
- The black squares in the diagrams are the positions of the attacker and target and the shaded squares in the diagram are the grid squares that the line of fire crosses. If there is any blocking terrain in any of these squares you do not have a clear line of fire.

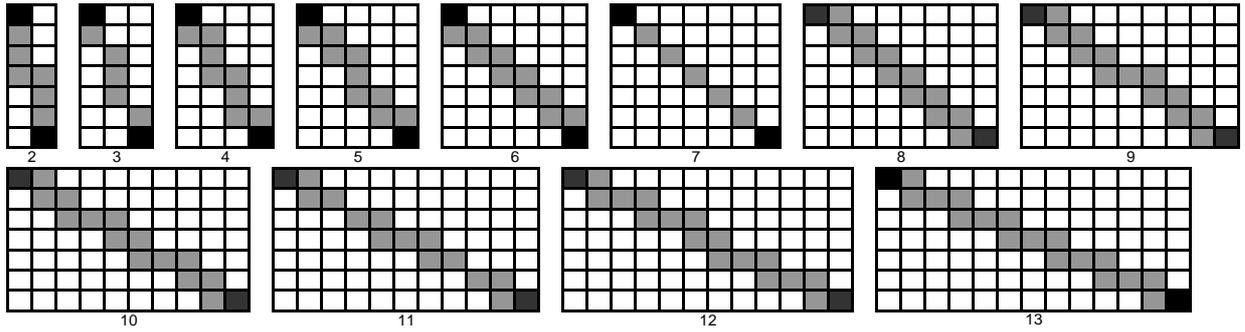
For example:



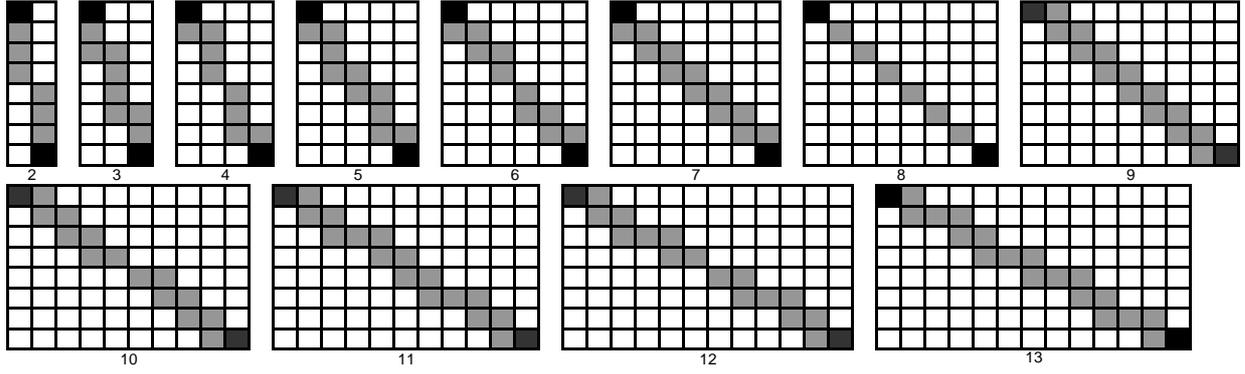
This target is 4 squares behind the attacker and 7 squares to the right, find the 4 on the left hand side of this page and find the diagram with a 7 below it.

2									
	2	3	4	5	6	7	8	9	10
3									
	2	3	4	5	6	7	8	9	10
4									
	2	3	4	5	6	7	8	9	10
5									
	2	3	4	5	6	7	8	9	10
6									
	2	3	4	5	6	7	8	9	10

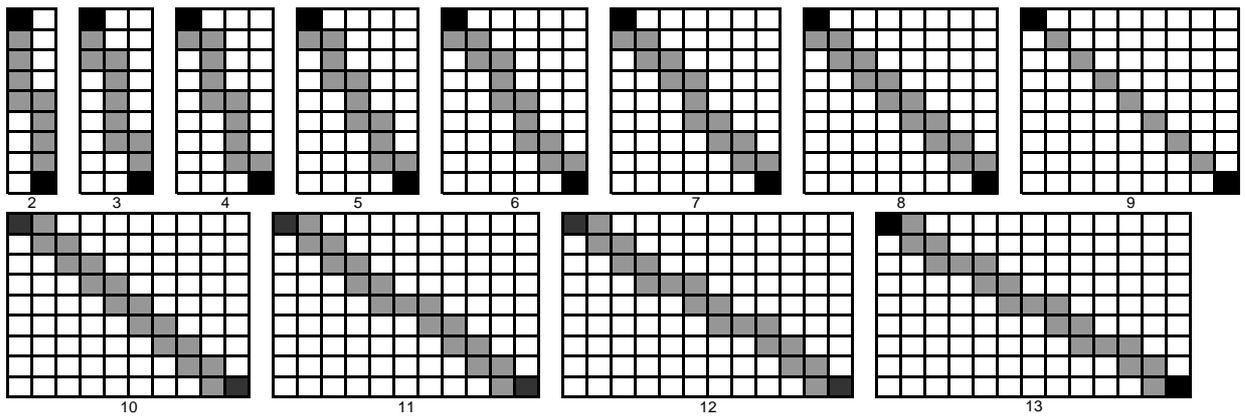
7



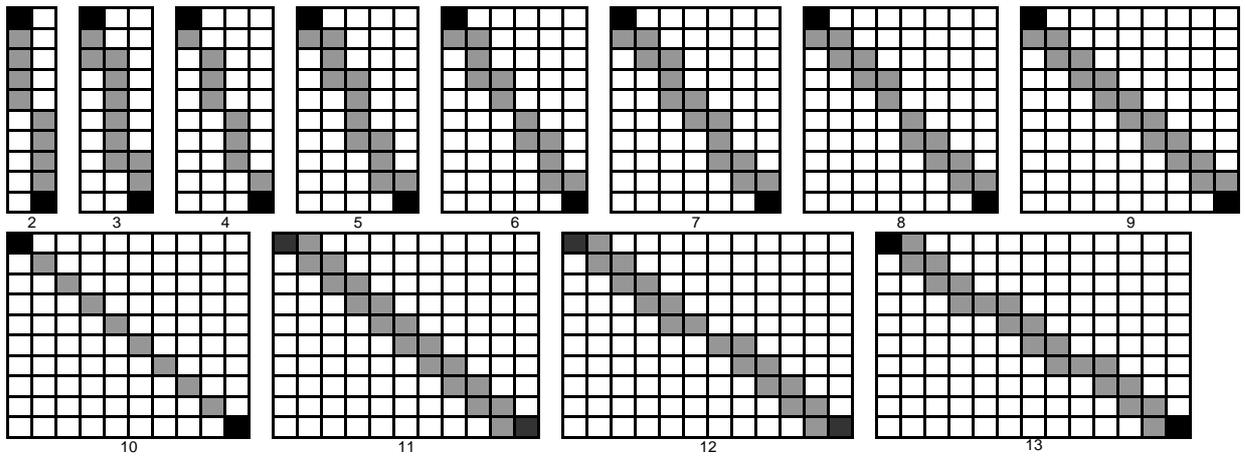
8



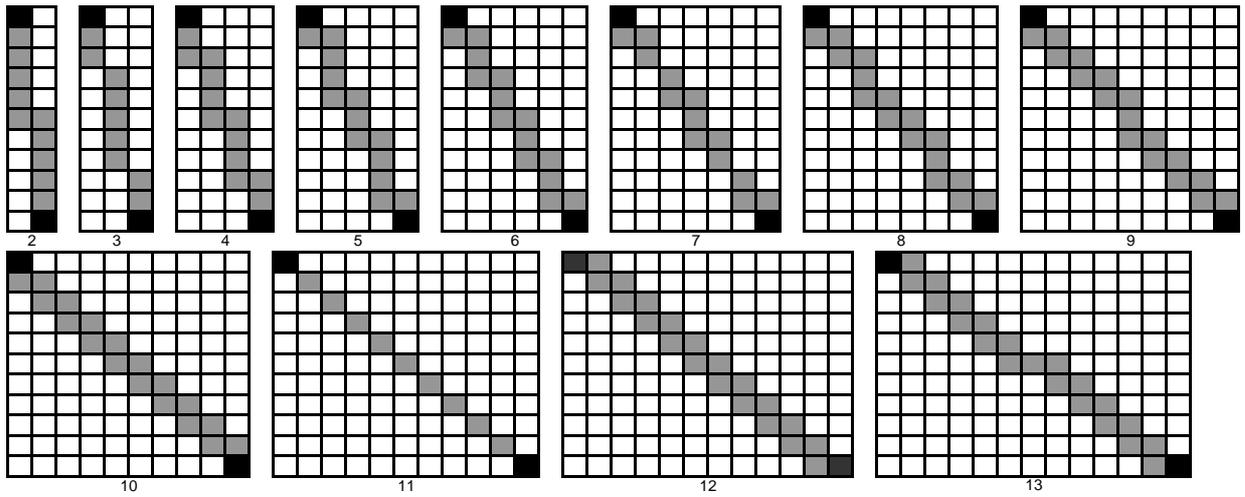
9



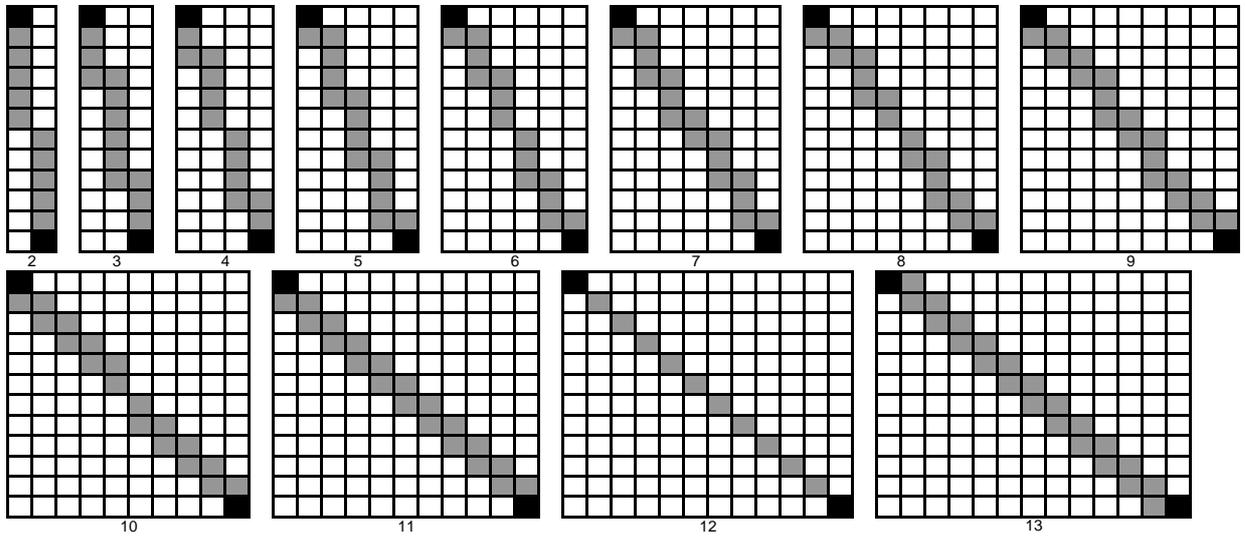
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11



12



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