

GEORGE MAURO
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OBJECTIVE: To do more video, to learn more about the universe, to enjoy life.

SYNOPSIS: Traditional on-line editor with extensive non-linear editing, computer animation, and other high-tech skills. Over 30 years' experience in all aspects of television & video production & post including sound, lighting, camera, & directing. Technical knowledge of MPEG, Digital TV, Video-Audio signals, WF/Vectorscopes, signal routing and basic electronics. Over 15 years experience with 3D/2D animation, compositing, and desktop video systems. More than 20 years on professional systems including; GVG switchers, DigiDecks, D2, DVCPRO and all things Sony 1-inch. Advanced in; Final Cut Pro - Avid MC/Xpress - Adobe AfterEffects, DVD StudioPro, and Photoshop - MacOS, Broadcast audio and video equipment.

LATEST NEWS: I'm an Apple Certified FCS2 Trainer, DVDStudioPro instructor, and formally an Avid 101/119 instructor. I'm currently teaching television production, FCP, and DVDSP classes at BAVC in San Francisco and Future Rhythms in Santa Clara. I teach summer classes at Stanford for the Digital Media Academy and have worked on several documentaries and corporate videos.

EXPERIENCE:

Producer/Editor

2003 - Present George Mauro Productions Pacifica, CA

I'm an official Apple certified instructor for FCS2. I teach television production and work on many freelance jobs including editing a video magazine show cutting on the CMX Omni system, shooting and directing a documentary on the music business, and cutting corporate and medical videos.

Digital Video/Creative

1994 - 2003 On Command Corp. San Jose

Digital Video for On-Command Video On-Demand interactive television services. Using an HTML menu system for our hotel rooms I managed and produced 3D animations, graphics, and edit audio/video contents for the video server. I was the compressionist using Minerva & OptiBase encoding station to prepare feature movies for Magnito Optical and Raid Array delivery. I used Light-wave & Infini-D for animation, Media 100, FCP and AfterEffects for compositing and output to video. I also used Adobe Photoshop and Premiere for some graphics and audio editing.

Test Engineer

1993 - 1994 SuperMac Sunnyvale, CA

Using my experience as an editor, I tested SuperMac's DigitalFilm products for use with Adobe Pre-miere editing and QuickTime compression. I edited and animated publicity videos for Supermac's booth at MacWorld '94.

MPEG Encoder

1993 - 1995 Minerva Systems San Jose

QA tester for the Minerva Systems MPEG encoder.

A brand new concept in media compression. MPEG encoding became the basis for video-on-demand. Because I knew some of the people involved with the industry I was asked to help create tests for this new system. As an editor and producer of television programs I knew my way around film telecine, lip sync and timecode. I created tests to produce results on how the engineering staff dealt with dif-ferent timecodes and tape formats. This helped make Minerva the first MPEG encoder to successfully create files which were capable of encoding film based video; i.e. inverse telecine.

Editor/Animator

1993 - 1994 FreeLance Bay Area

Linear and Non-Linear editing for several post houses using D2, Avid Media Composer and ImMix VideoCube. including work with PIXAR on their Avid system and Preview Travel for their weekly Travel Magazine. I also helped produced animations and movies for several interactive CD-ROM kiosks, using Adobe's Photoshop, Premiere, Illustrator, AfterEffects, Lightwave3D and Infini-D 3D.

Major Achievements: I helped get 'Toy Story' to Disney.

Test Engineer

Avid Technology Tewksbury, MA

As an on-line editor, I was the resident EDL (Edit Decision List) expert for the Media Composer prod-uct line. Tested the performance of the new software and consulted with the industry giants about the improvements we were making.

Senior On-Line Editor

JP Production Services Manchester, NH

At southern New Hampshire's largest post-production facility. Commercial, industrial and corporate videotapes for broadcast, education and presentations. Clients included: The Discovery Channel, Brookstone Department Stores, NH Tourism

Senior On-Line Editor

VideoCraft Productions Boston, MA

At one of Boston's largest post-production houses.

Editing Coordinator WKRN Channel 2 Nashville, TN

Director/Editor Gulfshore Life Video Naples, FL

EDUCATION:

Grad Work; Syracuse University Advanced television & radio studio techniques. Art Photography & musical theater study.

Fredonia State University BA in TV/Radio Prod Management.

Alfred State U AAS in Audiovisual Technology.

Learned Photography, reprographics, television studio work. film editing.
Minored in music performance.