

CHARACTER: RACE: CLASS: LEVEL: EXP:
ALIGNMENT: GENDER: HEIGHT: WEIGHT: AGE: EYES: HAIr: DeITY:
ASTROLOGICAL SIGN: BIRTHPLACE: ALLIANCES:
PERSONALITY TRAITS: PHYSICAL FEATURES:

LANGUAGES KNOWN:

Base	Base	Temp	Temp	Max HP:	Dam Red:	Base Speed:	Armor Check Penalty:
Stat	Mod	Stat	Mod	Cur HP:	Sub Dam:	Total Speed:	Arcane Spell Failure:
STR	+	+	+	Total = Ten	+ Armor + Shield	+ Dex	+ Size
DEX	+	+	+	AC = 10	+ + +	+ + +	Flat Footed AC:
CON	+	+	+	Total = Base	+ Stat	+ Misc	Touch Attack AC:
INT	+	+	+	FORT:	= + +		Base Attack Bonus:
WIS	+	+	+	REF:	= + +		MELEE: <BAB + STR + Size Mod + Misc>
CHA	+	+	+	Will:	= + +		RANGED: <BAB + DEX + Size Mod + Misc>
							GRAPPLE: <BAB + STR + SPEC Size Mod + Misc>

WEAPON:

SPECIAL PROPERTIES:

TAB:	DAMAGE:	Critical:	Range:	Wt:	Size:	Type:
WEAPON:		SPECIAL PROPERTIES:				
TAB:	DAMAGE:	Critical:	Range:	Wt:	Size:	Type:
WEAPON:		SPECIAL PROPERTIES:				
TAB:	DAMAGE:	Critical:	Range:	Wt:	Size:	Type:
AMMUNITION TYPE:		AMMUNITION TYPE:				

ARMOR / MISCELLANEOUS

SPECIAL PROPERTIES:

TYPE:	AC BONUS:	MAX DEX:	CHECK PENALTY:	SPELL FAILURE:	SPEED:	WT.
SHIELD / MISCELLANEOUS:	SPECIAL PROPERTIES:					
TYPE:	AC BONUS:	MAX DEX:	CHECK PENALTY:	SPELL FAILURE:	SPEED:	WT.
PROTECTIVE ITEM:			AC BONUS:	WT.	SPEC PROP:	
PROTECTIVE ITEM:			AC BONUS:	WT.	SPEC PROP:	

INVENTORY:

/WEIGHT /

WEIGHT / ITEM'S WORD:

WEIGHT

Main Container:

1 / 1

CONTAINER:

/ /

1

Соінг8 (50 = One Pound)

— 1 —

1

TOTAL WEIGHT CARRIED = **MED LOAD:** **HEAVY LOAD:** **MAX LOAD:** **OVER HEAD:** **OFF GROUND:** **PUSH/DRAg:**

RACIAL TRAITS