Dreamweaver

CourseBuilder
(Supplementary)

Integrating difference Interactions

- Different CourseBuilder interactions can be integrated together to perform a single task.

- In this example, we will integrate a Drag&Drop interaction, Scoring and Timer together.

- Scoring shows the total mark that a user get in each interaction.

- Timer shows time passing as users complete an interaction.

Integrating difference Interactions – Scoring

- We will start the integration with the pre-built Drag&Drop interaction in the tutorial.

1. Open cb_drag_drop.html

2. Select the Drag&Drop interaction and click EDIT.

3. Switch to **PAIRS TAG**

4. For each Choice Is Correct pair, set the score as 100.

Integrating difference Interactions – Scoring

5. Switch to **General Tag**

6. Uncheck **Snap back if incorrect**

7. Switch to **Action Mgr Tag**

8. Cut the Popup Message under If Correct

9. Cut the Popup Message under Else

Integrating difference Interactions – Timer

1. Insert a CourseBuilder interaction to the document window.

2. In the CourseBuilder Interaction dialog box, select **4.0+ Browser**.

3. Select **Timer** in the Category list.

4. Click the icon for the **Timer_Foward1Trig** template.

Integrating difference Interactions – Timer

5. Switch to **General Tag**

6. In the Appearance field, select **Small Gradient**.

7. In the Duration field, enter **10** seconds

8. In the Judge Interaction, accept the default setting which is **when any trigger condition is met**.

Integrating difference Interactions – Timer

9. Uncheck the **Create a Reset button**.

10. Check the **Insert in a layer**.

11. Switch to **Trigger Tag**

12. In the Trigger Once After field, enter **10** seconds.

13. In the Trigger Is field, leave it as **Not Judged**.

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14. Switch to **Action Mgr Tag**

15. Select the Popup Message under If Trigger1 Selected, and click EDIT.

16. In the Popup message dialog, enter **You got {G01.score} marks.**

17. Press **F12** to test the result.