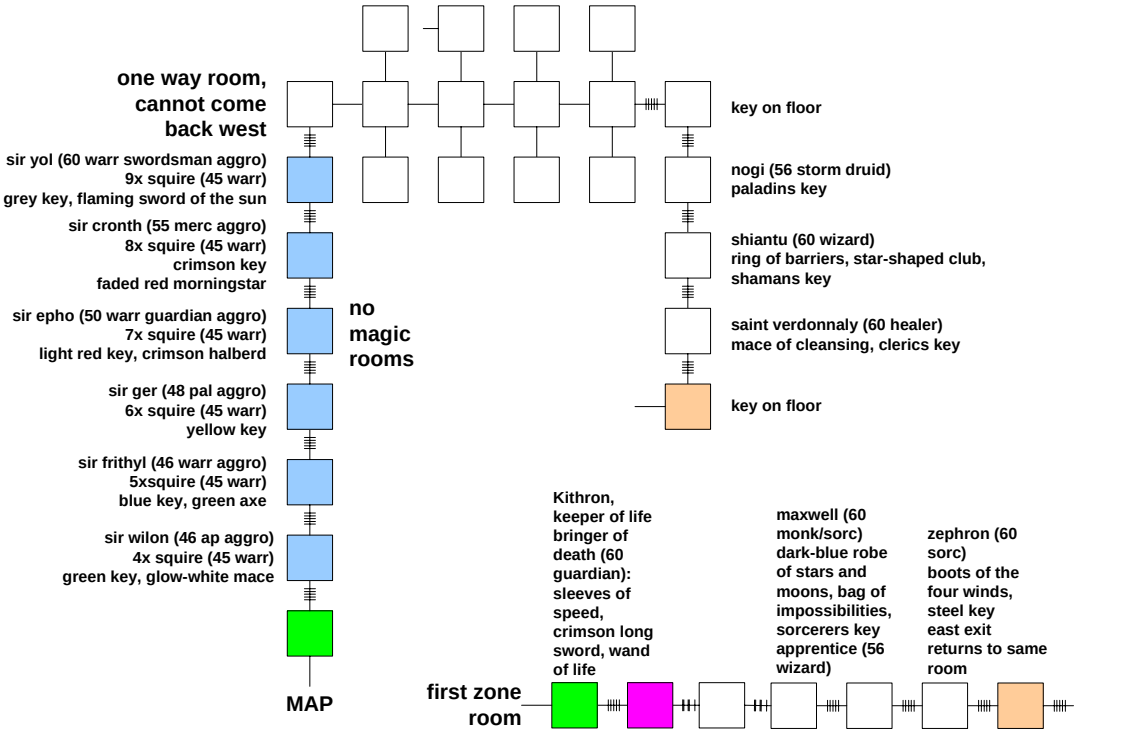
Wandering Mobs in Rooms Below:

cutthroat (46 assassin): bloody dagger
robber (41 assassin/sharpshooter): cap, garb, stabber, bopper
killer (52 assassin): bloody dagger
hunter (52 warr): small green dagger
singer (46 bard): singers lyre
merdock (60 merc/brigand): small blue piercer
antonier, lord of ballads (60 sorc/bard): musical dagger, lyre of harm, colorful cloak
rodnex, the hunter of the skies (60 merc): bowmans adamantium wristband, dagger of athernon
volknur (60 merc/bounty hunter): fists of steel, soulrender, assassins key



Room of Convergence (Pink Room as Marked Above)

jasmine, the lady of druids (51 storm druid): transparent sword
fistor, spirit of all berserkers (51 berserker): berserker mace
lamor, the drow ghost king (51 warr): breastplate melded with drowidian metal, huge claymore named 'pathfinder'
crysanthis, angel of paladins (51 paladin): shell sword of shock
belthazor, demon of anti-paladins (51 demonic rider): evil sword of anti-paladins
basanti, master of sorcerers (51 wildmage): ring of the mad mage, staff of superiority
yoo, the high spirit of shamans (51 animalist): totem of the ancient shaman spirits
yani, lord of necromancers (51 necro reaper): staff of lost souls
bealwiz, master of conjurers (gloves of magic fingertips, wand of the guardian, black leather bound spellbook)
clarician, lady of monks (51 monk): orb of fear
asmuth, the spirit of all evil clerics (51 cleric): chaotic necklace, vampire vanquisher hammer, warm light
ferron, lord of rangers (51 ranger): gem of the aerie, holy sword of slashing
arthel, lord of assassins (51 assassin): blade of pain, key of convergence
tiarra, lord of bards (51 disharmonist): crown of lords, bards axe, lyrical lyre
butchelne, lord of mercenaries (51 bounty hunter): chamelon suit of transformation
bearax, lord of warriors (51 guardian): gauntlets of pounding, mighty hammer of volheru
breelix, lord of thieves (51 thief): sharp blade dripping with blood