

REVIEW OF CERTAIN RULES (13 13/14 & 13/15)

1. **SUBSTITUTE CHANGES:**
 - A. **GIVE TO PLATE UMPIRE**
 1. UMPIRE WILL NOTIFY OFFICIAL SCOREKEEPER.
 2. IF THERE ARE PHONES ON THE DUGOUTS THE UMPIRE MAY CHOOSE TO CALL OR HAVE THE TEAM CALL THE SCOREKEEPER.
 - B. **YOU MUST FIELD NINE (9) PLAYERS AT ALL TIMES OR IT IS A FORFEIT.**
 - C. **DURING TOURNAMENT PLAY, WE WILL ALLOW RE-ENTRY OF ALREADY USED PLAYERS IF ALL SUBSTITUTES HAVE BEEN USED AND AN INJURY OCCURS, OR A PLAYER IS EJECTED. THE OPPOSING MANAGER MUST MAKE SUBSTITUTE SELECTION. THIS TYPE OF RE-ENTRY CAN ONLY TAKE PLACE WHEN AN INJURY PREVENTS A PLAYER FROM CONTINUING IN THE GAME OR A PLAYER IS EJECTED. THE INJURED OR EJECTED PLAYER MAY NOT RE-ENTER THE GAME.**
2. **PITCHING RULE:**
 - A. **7 INNINGS IN ANY 2 SUCCESSIVE TOURNAMENT GAMES WITHIN THE SAME TOURNAMENT LEVEL.**
 - B. **ON THE 2nd TRIP TO THE MOUND IN THE SAME INNING THE PLAYER MUST BE REMOVED FROM THE MOUND AND CANNOT RETURN TO THE MOUND.**
3. **“CONTACT RULE”**
 - A. **JUDGMENT CALL BY THE UMPIRE ON THE INTENT.**
 1. PENALTY, IF RULED WITH INTENT TO INJURE, **EJECT FROM** GAME.
 - B. **NOT PROTESTABLE AS IT IS A JUDGMENT CALL.**
4. **APPEAL RULE:**
 - A. **YOU MUST GO THROUGH THE APPEAL PROCEDURE.**
5. **NO EH (EXTRA HITTER) OR COURTESY RUNNERS.**
6. **PROTEST:**
 - A. **MUST PROTEST TO THE PLATE UMPIRE BEFORE THE NEXT PITCH IS DELIVERED.**
 1. MUST TELL UMPIRE EXACT RULE YOU ARE PROTESTING.
 - B. **PROTEST COMMITTEE WILL RULE ON THE PROTEST BEFORE THE GAME WILL CONTINUE. PROTEST COMMITTEE RULING IS FINAL.**
7. **NO SMOKING OR CHEWING OF TOBACCO PRODUCTS ON THE FIELD OR IN THE DUGOUTS THIS MEANS ALL MANAGERS, COACHES, PLAYERS, AND UMPIRES.**
8. **MANAGERS, COACHES, AND PLAYERS ARE TO REMAIN IN THE DUGOUT EXCEPT WHEN PARTICIPATING IN THE GAME OR TIME OUT IS CALLED. ONLY TEAM PERSONNEL ARE ALLOWED IN THE DUGOUTS, YOUR ROSTERED TEAM, MANAGER AND TWO (2) COACHES AND 1 BAT PERSON**
9. **NO SHORTS. MANAGERS AND COACHES AND PLAYERS WILL BE IN UNIFORM, WITH THE BABE RUTH PATCH WORN ON THE LEFT SHOULDER.**
10. **ALL GAMES WILL BE PLAYED UNDER THE 10 RUN RULE.**

11. **INFIELD PRACTICE:**
- A. EACH TEAM WILL GET 10 MINUTES BEFORE EACH GAME, UNLESS THE GAMES ARE IS MORE THAN 30 MINUTES BEHIND SCHEDULE? IN THIS CASE, ONLY 5 MINUTES WILL BE ALLOWED.
 - B. THE P/A ANNOUNCER WILL NOTIFY EACH TEAM WHEN THEY MAY START, AND THE 10 MINUTES STARTS FROM THAT TIME. YOU WILL BE TOLD WHEN YOU HAVE 1 MINUTE LEFT.
12. **PITCHERS-CATCHERS:**
- A. **WARM-UP:**
 - 1. CATCHERS ARE REQUIRED TO WEAR MASK AND HELMET DURING WARM-UPS AND DURING THE GAME. CATCHERS MUST WEAR PROTECTIVE CUPS. ANY PLAYER WARMING UP A PITCHER MUST WEAR A **MASK AND HELMET. A MANAGER OR COACH MUST WEAR A MASK.** THIS MEANS ON THE FIELD ANYWHERE ELSE. NO EXCEPTIONS. FAILURE TO COMPLY SHALL MEAN **EJECTION** FROM THE GAME.
 - 2. 1st INNING, PITCHER WILL BE GIVEN 8 WARM-UP PITCHES.
 - A. BE SURE YOUR PITCHER HAS WARMED UP PRIOR TO TAKING THE MOUND IN THE 1st INNING.
 - 3. 2nd INNING THROUGH COMPLETION - 5 PITCHES. HAVE THE CATCHER OR SUB READY TO WARM UP THE PITCHER.
- AND
13. **THROWING AROUND THE INFIELD AFTER EACH OUT IS DISCOURAGED AS IT CAN CAUSE CONSIDERABLE DELAYS.**
14. **DISCARDING OF EQUIPMENT IN ANGER OR SUCH A WAY AS TO CAUSE POSSIBLE INJURY TO SOMEONE SHALL BE DEEMED UN-SPORTSMANLIKE -LIKE. PENALTY: EJECTION.**
15. **INTENTIONAL REMOVAL OF HELMET IS ALLOWED ONLY DURING DEAD BALL SITUATIONS. INTENTIONAL REMOVAL DURING A LIVE BALL SITUATION- THE PLAYER WILL BE CALLED OUT. BAT PERSON SHALL WEAR A HELMET ANY TIME OUT OF THE DUGOUT.**
16. **HOME DUGOUT WILL BE 3rd BASE SIDE.**
17. **ON DECK HITTER WILL CHASE DEAD BALLS THAT GO TO THE BACKSTOP AREA.**
18. **ALL BALKS WILL BE CALLED.**
19. **IF A PLAYER IS EJECTED FROM A GAME, THE PLAYER WILL NOT BE ELIGIBLE TO PARTICIPATE IN THE NEXT GAME THAT TEAM PLAYS. IF THE MANAGER OF A TEAM IS EJECTED, THE SAME COULD APPLY. THE TASK FORCE WILL HAVE THE FINAL SAY IN THIS MATTER.**
20. **JEWELRY WILL NOT BE WORN ON THE FIELD. WEDDING RINGS ARE NOT CONSIDERED JEWELRY. WRISTWATCHES ARE. MEDICAL ALERTS MUST BE TAPED DOWN.**
21. **ALL GAMES WILL BE PLAYED UNDER THE RULES AND REGULATIONS OF BABE RUTH BASEBALL AND THE RULES OF MAJOR LEAGUE BASEBALL.**

ADDENDUM TO CERTAIN RULES

The fake or decoy tag is discouraged. If a player uses this ploy, the player will be warned by the umpire, if the player repeats the act, he will be ejected.

Uniforms will be worn in the proper manner, i.e.: shirttails tucked in and the bill of the hat forward.

Abusive language, directed at an opposing player, manager, coach, or the umpire, will not be tolerated. No warning, ejection from the game. Any abusive conduct off the playing field will not be tolerated. See Task Force member.