

Name

Injury total

	WS	BS	S	T	I	Wp	Sg	Nv	Ld	Speed
Starting										
Current										

Base Injury	System Shock	Consciousness	Knockback
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Equipment

Abilities

Ranged Weapons	Type	Range	Mode	Acc	Dam	Shots	Reload	Weight

Close Combat Weapons	Reach	Damage	Parry Penalty

Game Record

	Location	Armour	Damage					Bleeding
96-100	Head		L	H		A	C	
81-95	Chest		L	H	S	A	C	
66-80	Abdomen		L	H	S	A	C	
41-65	Left arm		L	H	S	A	C	
36-40	Right arm		L	H	S	A	C	
31-35	Groin		L	H		A	C	
16-30	Left leg		L	H	S	A	C	
01-15	Right leg		L	H	S	A	C	