

Stage Title

Story

Enter the story line here. Explain what has happened and what is about to happen.

Shooter Starts:

Define the loading and placement of all firearms here. Include where shotgun rounds are staged (on person, on table, etc.)

Always include:

“Pistols, loaded with X rounds each, **hammer down on an empty chamber**”
and whether holstered or staged.

“Rifle loaded with Y rounds, **chamber empty**”
and where staged.

“Shotgun staged **open and empty**” and location
where it is to be staged.

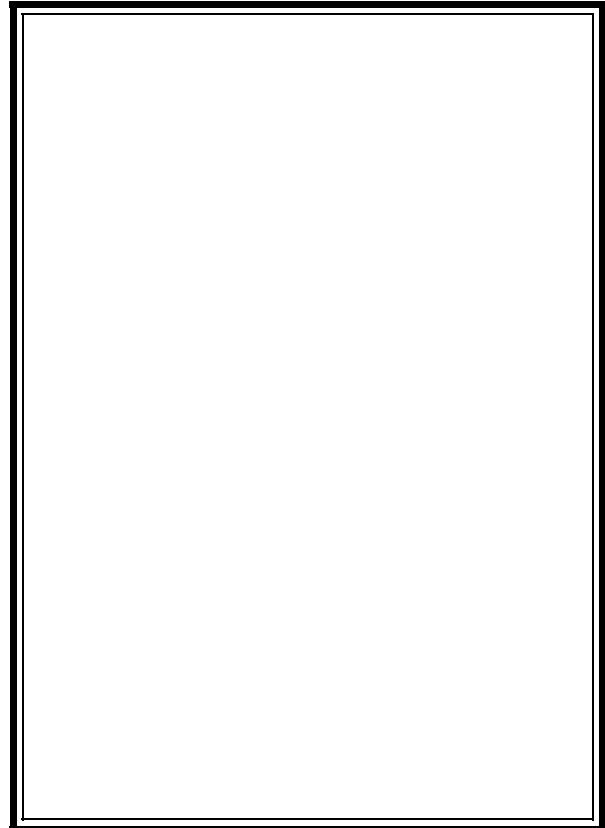


Figure 1 Stage Layout

At The Buzzer

Detail shooting sequence:

- where does the shooter starts
- any pre-beep activities
- which guns are used, in what order, and target sequence
- any movement and/or “lines” to be said by the shooter between guns
- where each empty gun is to be placed before moving to next gun or sequence
- include any cautions against moving with a loaded or un-holstered firearm

Do not end a stage with a rifle shot - it may be too quiet to be picked up by the timer
Always end the stage with a pistol or shotgun shot so the timer doesn’t have to stop the timer manually.

Procedurals

Mention any likely “procedural traps”

Try to keep the Stage Description to **1 page**

On the next page, include ALL the stage setup information

Include a table showing the number of targets and stands:

Targets	Stands
Club	medium
Diamond	medium
Bottle	tall

Include a list of stage props:

Props:

List all the stage props required (stick horse, bar, fence, etc) and where they are to be placed

Include the requirement for loading and unloading tables

Include any rifle/shogun stands and where placed

Include the stage graphic again on this page:

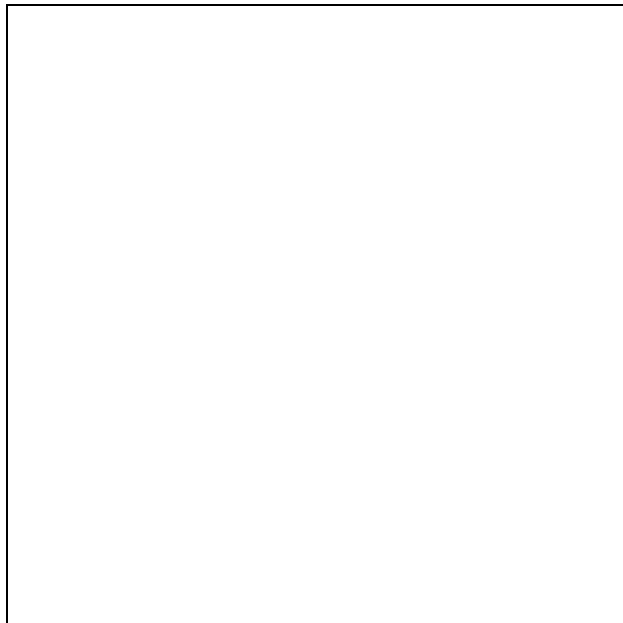


Figure 2 Stage Layout

All the information needed to assemble the stage should be on this page.