

MARK H. BLOOM
AKA "BOOMER"

2009 GRAND CAYMAN HAVENS

828-280-1686

Team Roster & Lineups

GCHAVENS@GMAIL.COM

PITCHING COACH: **Jeff Nelson**
STRENGTH COACH: **Barry Bonds**

GENERAL MANAGER: **No One You Know ...**
FIELD MANAGER: **Whitey Herzog**

BENCH COACH: **Bill Lee**
HITTING COACH: **John Olerud**

#	PLAYER	Age	MLB Team	Bat	CG Shift	BG Shift	Spd	Arm	Fielding	PB	Th	31s	24s	SSN	SBs	Left: Gm	PA	J	In Minors (4 = April)	How Acquired
24	Ankiel, R.	29	STL	L	PR-5	-8/+1	9	38	CF-1			1	1	G26	3	120	463	2		08 draft (BonA)
45	Barton, B.	27	STL	R	SA-1	-0/-3	12	33	CF-1			1	2	F29	4	82	179	3	6-10	09 draft (6)
17	Berkman, L. ^c	33	HOU	S	SA-0	-10/+2	10	31	1B-5, OF-1			2	1	F31	22	159	665	0		00 draft (2)
10	Bonifacio, E.	24	WAS	S	SA-0	-10/+2	19	31	2B-6, OF-1			1	0	C25	11	49	186	4	4-10	09 trade MLR
3	Cedeno, R.	26	CHC	R	SA-0	-3/+1	10	34	2B-7, SS-8, 3B-4, CF-1			2	2	F31	5	99	236	3		09 trade MAR
9	Figgins, C.	31	LAA	S	SA-0	-4/-0	19	30	3B-4, 2B-6, OF-1			2	1	D28	47	116	520	2		08 trade RIC
28	Granderson, C.	28	DET	L	SA-4	-7/+1	19	30	CF-3			2	0	F29	16	141	629	1		06 draft (2)
16	Guillen, J.	33	KC	R	SA-3	+8/-5	6	37	OF-1			2	3	G26	3	153	633	1		98 draft (1)
11	Hawpe, B.	30	COL	L	PR-2	-4/-0	8	37	OF-1			1	0	F20	4	138	569	2		05 draft (2)
1	Molina, B.	34	SF	R	SA-0	-2/-1	2	33	C-8	1	+1	2	4	N	0	145	569	1		08 trade MLR
7	Murphy, Dav.	27	TEX	L	SA-4	-7/+1	11	33	CF-2			2	0	F30	9	108	454	3		08 draft (4)
14	Polanco, P.	33	DET	R	SA-1	+2/-2	12	33	2B-8			3	1	G34	8	141	629	1		07 trade DAL
5	Redmond, M.	38	MIN	R	SA-0	-3/-0	6	33	C-8	0	-4	2	3	N	0	38	137	4		08 trade GC
15	Sweeney, Mi.	35	OAK	R	SA-1	-0/-2	5	28	1B-2			2	1	N	0	42	136	4		97 draft (1)
2	Theriot, R.	29	CHC	R	SA-1	+1/-2	17	31	SS-8, OF-1			3	2	D25	35	149	661	1		09 trade BRO

^c = Team Captain

CF = CF-eligible

PA = Plate Appearances

#	PITCHER	Age	MLB Team	Th	Start Grade	Relief Grade	Ctl	HR	St Fat	Rel Fat	QR	WP	HB	BK	MF	Fldg	Left: St	Rel IP	J	In Minors (4 = April)	How Acquired
49	Accardo, J.	27	TOR	R	UNCARDED															4-11	06 draft (3)
61	Buchholz, C.	24	BOS	R	2	XW	-43	-14	30	7*	4	2			+1	(1)	26	50.7	4	4-10	09 trade MID
55	Carmona, F.	25	CLE	R	7	WG	-61	+36	28		4	3			+0	(1)	22		4	4, 6	07 draft (Bona)
39	Harang, A.	31	CIN	R	6	YZL	+23	-31	29	17*	3	1		0	+0	(2)	29	4.0	3		03 draft (3)
66	Hernandez, L.	34	COL	R	1	RZ	+32	-14	31		3	1			+3	(2)	34		3	9-11	09 trade NW
44	Isringhausen, J.	36	STL	R		5* YW	-41	+12		7*	3*	2		0	+0	(2)		71.3	3	4-10	08 trade RIC
19	Kazmir, S.	25	TB	L	15	XYWL	-35	-22	24		3	2			+1	(1)	27		3	7-8	06 draft (1)
60	Madrigal, W.	25	TEX	R	9	9*	-21	+0	13	7*	4	3	0	0	+1	(2)	1	33.0	3	4-6	09 draft (4)
46	McClellan, K.	25	STL	R		9* Y	+13	+21		7*	3*	3		0	+1	(2)		75.7	1		09 draft (3)
65	Morales, F.	23	COL	L	UNCARDED															4-11	08 draft (2)
56	Pena, T.	27	ARI	R		6* YZG	+41	+32		6*	3*	3		0	+0	(2)		72.7	0		07 draft (7)
40	Percival, T.	39	TB	R		17* YWM	-62	-33		6*	3*	3		0	+0	(1)		45.7	2		09 trade BRO
37	Pinto, R.	26	FLA	L		13* YW	-62	-14		6*	3*	3		0	+2	(1)		64.7	1		07 draft (4)
53	Sanchez, J.	26	SF	L	8	XW	-35	+23	27		3	3		0	+0	(1)	29		3	5	07 draft (Bona)
29	Smoltz, J.	42	ATL	R	UNCARDED															4-11	09 trade KNX
43	Stokes, B.	29	NYM	R	9	YZL	+42	-22	24	7*	4	2	0	0	+0	(2)	1	27.7	4	7-10	09 draft (6)
33	Vazquez, J.	32	CHW	R	8	XZ	+16	-12	29		2	1		0	+0	(2)	33		2		01 trade EA
51	Vizcaino, L.	34	COL	R		7* XM	-15	-35		7*	3*	0		0	+1	(2)		46.0	3	4-5, 9-10	09 trade MUN
35	Wright, W.	24	HOU	L		12* XWL	-52	-15		6*	3*	3			+0	(2)		55.7	0		09 draft (4)
54	Zumaya, J.	24	DET	R		11* XW	-62	-11		7*	3*	3	0	0	+0	(2)		23.3	4	4-8	07 draft (1)

In Minors = The months (e.g., 4 = April) that the listed player is NOT on the active 25-man roster (subject to change).

Cuts: Mitchell Boggs, Barry Bonds (now on the Havens' coaching staff), Jason Bulger, Kory Casto, Fabio Castro, J.D. Durbin, Kelvin Jimenez, Mark McLemore, and Dan Ortmeier. [Bold names are carded players.]

Review these instructions before starting our series. I play the **Board Game** at home (I like rolling the dice, unfortunately).
Computer Game managers: **Please send box scores and BOTH teams' stats. Thanks.**

OFFENSIVE STRATEGY

This offense has the potential to come back in almost any game. Given the pitching staff, they may have to. Consult the table on the next page for notes about player usage—but when you go to your pen, that's often (but not always) the time to go to the bench. This will be the fun part of playing my team, but managing the pitchers will be easier. DON'T WASTE games or plate appearances, but PLAY TO WIN every game.

Batting Orders

for the Board Game

for the Computer Game

We will send out lineups with road instructions every month. These are for emergencies only.

vs. RHP

Theriot (SS)
Polanco (2B)
Berkman (1B)
Granderson (CF)
Molina (C)
Hawpe (RF)
Murphy (LF)
Ankiel (DH)
Figgins (3B)

vs. LHP

Theriot (SS)
Polanco (2B)
Berkman (1B)
Guillen (LF)
Hawpe (RF)
Barton (DH)
Molina (C)
Granderson (CF)
Figgins (3B)

vs. RHP

Theriot (SS)
Polanco (2B)
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vs. LHP

Theriot (SS)
Polanco (2B)
Berkman (1B)
Hawpe (RF)
Granderson (CF)
Molina (C)
Barton (LF)
Sweeney (DH)
Figgins (3B)

Playing the Havens: A Guide by Position

Position & Player	Role(s)	When to sub for: PH, PR, and Defense	Use off the bench	Who to use
C: B. Molina	C for 145 games.	RARE. PH/PR vs. high-grade reliever (who steals 7's), game on the line.	ONLY in the event of injury.	Use Barton when on-base is needed; Redmond to catch.
Redmond	Starts only 17 games at C.	RARE. PH/PR vs. high-grade pitcher (who steals 7's), game on the line 9 th or later.	To PH in the 7 th or later.	Molina rests when he plays, so don't pull unless vital.
1B: Berkman	1B for 159 games.	NEVER.	NEVER.	Sweeney is only backup.
Mi. Sweeney	DH/1B/PH.	PR/PH for him as needed, 7 th or later, when at DH. NEVER when at 1B.	To PH in the 7 th or later.	Anyone available off the bench can hit or run for him, if needed.
2B: Polanco	2B for all but 21 games.	RARE. Consider PH only vs. extremely high-grade reliever, game on the line.	NEVER.	Bonifacio and Cedeno can play 2B when he's out.
Cedeno	3B/2B/SS and PH/PR.	RARE. He plays so the regulars can rest. Remove only in case of injury.	To PH/PR in the 7 th or later.	Unless he's the DH or in the OF, keep him in the game.
SS: Theriot	SS for 149 games.	RARE. PH/PR vs. high-grade reliever (who steals 7's), game on the line.	NEVER.	Cedeno is the only backup.
3B: Figgins	3B for 116+ games.	RARE. Only if we need power or if his 11's are stolen. Otherwise, let him play.	NEVER.	Batting 9 th will give him more games. Cedeno is the only backup.
LF: Dav. Murphy	LF for most games.	PH for him vs. LHP, 6 th or later, if we trail.	RARE. To PH/PR.	Use Barton or Guillen .
Barton	LF/DH/PH vs. LHP.	PH for him vs. RHP, 6 th or later, if we trail, in a key situation. Otherwise, let him play.	Any time, to PH vs. LHP and to PR.	He has lots of usage. Ankiel , Guillen , or Murphy can sub.
CF: Granderson	CF for 141 games.	NEVER.	NEVER.	Check roster for other CF-eligible.
RF: Hawpe	RF for 138 games.	NEVER.	NEVER.	Guillen in a crucial at-bat.
DH: Ankiel	LF/CF/RF/DH/PH vs. RHP.	PH for him vs. LHP, 7 th or later, if we trail. Otherwise, let him play.	RARE. To PH in the 8 th or later.	Use Barton or Guillen .
J. Guillen	DH/OF/PH vs. LHP.	PH/PR for him, 6 th or later, vs. RHP, if we trail. Otherwise, let him play.	To PH in the 6 th or later.	He has lots of usage. Ankiel , Barton , or Murphy can sub.

Pinch-Hitting

Barton, **Bonifacio**, and **Guillen** are the main bench bats. NEVER pinch-hit for **Berkman** or **Hawpe**.

- **vs. RHP:** Use **Barton**, **Bonifacio**, **Cedeno**, **Redmond**, or **Sweeney**, whoever is best suited to the situation.
- **vs. LHP:** Use **Barton**, **Cedeno**, **Guillen**, **Redmond**, or **Sweeney**.

IN A BLOWOUT: Sub **Cedeno** for **Figgins**, unless already in the game. Sub **Barton**, **Bonifacio**, and **Guillen** for **Ankiel**, **Murphy**, and the DH.

Pinch-Running

PR if **Guillen**, **Molina**, **Redmond**, or **Sweeney** is the tying/go-ahead run with less than 2 out in the 7th or later. Use **Barton**, **Bonifacio**, or **Cedeno**.

Hit and Run

In most cases, we'll look to H&R first, but check **Stealing** section first.

- **BATTERS:** **Cedeno**, **Guillen**, **Molina**, **Murphy**, **Polanco**, **Redmond**, and **Sweeney** always H&R. **Figgins**, **Granderson**, and **Theriot** H&R only against a pitcher with +26 (or better) control (**computer game** "Z") with a runner with an adjusted SSN of 28+.
- **BASERUNNERS:** **Barton**, **Berkman**, **Bonifacio**, **Cedeno**, **Figgins**, **Granderson**, **Murphy**, **Polanco**, and **Theriot**.

Board Game: With runners at 1B and 3B, H&R only with 0 or 2 out.

Computer Game: Never H&R (in any situation) with 2 outs.

Stealing

- **Figgins** and **Theriot** can steal 2B **ANY TIME** with 28+ chances, if H&R is not an option. They should try AT LEAST ONCE per series.
- After the 5th, less than 2 out and score close, steal 2B with 27+ chances: **Ankiel**, **Barton**, **Berkman**, **Bonifacio**, **Cedeno**, **Figgins**, **Granderson**, **Guillen**, **Murphy**, **Polanco**, and **Theriot**.
- Limit everyone but **Figgins** and **Theriot** to 1 attempt per series (except for busted H&R plays—don't stop the H&R regardless).
- **NEVER** steal 3B or home.

Sacrifice

In the 7th or later, no out, runner on, score +/- 2 runs.

Runner Advancement

Use the Adams Tables. **Computer Game:** Play like it's your own team.

DEFENSIVE STRATEGY

We don't bother with defensive substitutions.

Injury Substitutions

C: **Molina** > **Redmond**
 1B: **Berkman**, **Sweeney**
 2B: **Polanco**, **Cedeno**, **Bonifacio**, **Figgins**
 SS: **Theriot**, **Cedeno**
 3B: **Figgins**, **Cedeno**
 LF: **Murphy**, and anyone with an OF rating
 CF: **Granderson**, **Ankiel**, **Barton**, **Murphy**, **Cedeno**
 RF: **Hawpe**, **Ankiel**, **Guillen**, **Barton**, **Cedeno**
 DH: **Guillen**, **Ankiel**, **Barton**, **Sweeney**, **Redmond**

Outfield Throws

ALWAYS throw for tying/go-ahead run in the 7th or later. Make all other throws unless chances are 33+ or runner is "well around third."

Hold Runner on First

Always hold when **Berkman** plays. Otherwise, only vs. LH batters.

Play Infield In

Play IN in the 8th or later, less than 2 out, runner on 3B or 2B and 3B, when lead runner is the tying/go-ahead run. Otherwise, play deep.

Intentional Walk

With this staff? Never! Never give up, never surrender.

Pitch From the Stretch

In the 6th or later, score +/- 1 run, with a threat on 3B. No one should steal home against us when it matters.

PITCHING STRATEGY

Managing the Starters

No one EVER exceeds 11.7 innings. In a blowout (+/- 5 runs), keep the starter in until the score becomes closer (+/- 3 runs) or he's pounded out. All these guidelines are not etched in stone; use your judgment.

Kazmir (4), LHP: We'd like to win these games. Let him fatigue once UNLESS the score is within 2 runs in the 6th or later. Otherwise, bring in the RH relievers to set up the closer. If we're behind by more than 2 runs, let him pitch through it. Do not, under any circumstances, pull him early.

Vazquez (1) and **Sanchez (2)**, RHP and LHP, respectively: Our grade 8s have to go as far into the game as possible. Stay with them through the 6th and then look to the pen. If they fatigue before then, however, don't hang them out to dry, especially if the game is still close.

Carmona (5), RHP: He MUST pitch at least 5 innings. Try for at least one more. If he's not walking everyone, he can be effective for long outings.

Harang (3), RHP: Get him past the 5th and then decide. If it's close, take him out; otherwise, he stays. With luck, he'll only give up solo homers.

Hernandez (6), RHP: Let him pitch into the 5th, and then decide. If it's still within 3 runs, go to the pen. Otherwise, let him take one for the team.

Madrigal (7) and **Stokes (8)**, RHPs: Get **Stokes** into the 6th if possible. **Madrigal** has a microscopic starting fatigue, so lift him when he fatigues.

We play to win every game we can. Use the chart below as a QUICK REFERENCE GUIDE to determine which reliever to bring in and when. See Using the Bullpen above for limits and usage notes. If we need a reliever in **innings 1-5**, use one from **Group D** to get us to the later innings.

	Down 4+	Down 3	Down 2	Down 1	Tied	Up 1	Up 2	Up 3	Up 4+
6th inning	D	C	C	C	B	B	B	B	C
7th inning	D	D	C	C	B	B	B	B	C
8th inning	D	D	C	C	B	A	A	A	B
9th inning	-	-	-	-	B	A	A	A	B
Extra innings	-	-	-	-	B to C	A	A	B	C

A. Percival (17* RHP) first, but **Pinto** (13* LHP) and **Wright** (12* LHP) can also try to close—166.0 IPs.

B. Almost anyone: **Pinto** (13* LHP), **Wright** (12* RHP), **Zumaya** (11* RHP), **McClellan** (9* RHP), **Madrigal** (9* RHP), **Stokes** (9* RHP), or even **Pena** (6* RHP) for a short stretch—352.7 IPs.

C. **Zumaya** (11* RHP) if we're ahead; otherwise, **Madrigal** (9* RHP), **Stokes** (9* RHP), **Vizcaino** (7* RHP), and **Pena** (6* RHP)—202.7 IPs.

D. Mainly **Vizcaino** (7* RHP) and **Isringhausen** (5* RHP), but **Pena** (6* RHP) too—190.0 IPs.

Pitching Rotation

APR 1-4 RYE 4-1-2-3-x
6-8 GC 4-1-2-x
10-13 LV 6-4-1-2
14-17 @HOU .. 3-6-4-1-x
19-23 @COL .. 3-6-4-1-2-x

MAY 1-5 BRO 6-4-1-5-3
6-9 WHT 6-4-1-5-x
11-14 @RIC 6-4-1-5
15-18 @WAK .. 3-6-4-1-x
20-23 @NW 3-6-4-1

JUN 1-4 @GC 8-3-6-2-x
6-8 @LV 4-3-6
9-11 @RYE ... 2-1-4
12-16 DAL 3-6-2-1-4-x
18-21 GOH 6-2-1-4

JUL 1-5 @BH 3-6-2-1-5
6-9 @KAN .. 3-6-2-1-x
11-14 POR 3-6-2-1
15-18 MLR 5-3-6-2
19-22 HUD ... 1-5-3-6-x

AUG 1-4 ZIO 2-5-3-6
5-8 MUN 1-2-5-3-x
10-13 @DAL ... 1-2-5-3
14-17 @KNX ... 6-1-2-5
18-21 @MID ... 3-6-1-2-x

SEP 3-5 RYE x-x-3-5-1
6-9 GC 4-2-3-5
10-12 LV 1-4-2-x
14-17 @BRO .. 5-1-4-2
18-22 @WHT .. 3-5-1-4-2-x

OCT 1-4 MAR 5-1-4-2-x
6-9 BH 5-1-4-2
10-14 @GOH .. 3-5-1-4-2
15-18 @NBO .. 3-5-1-4-x
19-23 NW 2-3-5-1-4

NOV 2-6 HOU x-3-5-1-4-2
7-10 COL 3-5-1-4
11-13 @GC 2-3-5-x
15-18 @LV 4-2-3-7
19-22 @RYE ... 1-4-2-3-x

1 Javier Vazquez (8) 33 starts
2 Jonathan Sanchez (8) 29 starts
3 Aaron Harang (6) 29 starts
4 Scott Kazmir (15) 27 starts
5 Fausto Carmona (7) 22 starts
6 Livan Hernandez (1) 20 starts
7 Warner Madrigal (9) 1 start
8 Brian Stokes (9) 1 start

Managing the pitching will be difficult, but roll us some hits and we'll win a few.

~Boomer