

# Royal City Bowmen

## "SKINS"

- > Ideally 3 shooters in a group. (of similar shooting styles i.e. Traditional)
- > 1 skin per target.
- > Skin value to be determined between the group (i.e. \$.05, .10, .25, 1.00)
- > High score wins skin.
  - ~ When tied – skin is carried over to next target... where all shooters are eligible to win.
- > First shooter in the group determines the location of where the shot is to be taken from.
  - ~If first shooter misses, then second shooter determines the shooting location.
- > Shooters to take turns shooting first.
- > At end of shoot all skins are tallied,
  - ~the shooter with the most skins, wins the Grand Prize!!
- > Grand prize to be determined the day of the tournament.