

BAYSoccer Cup

Rules & Regulations

1. **Rosters:** All teams must have their rosters on file prior to their first game. Roster size is unlimited, but only 12 individual trophies will be awarded to the champion and finalist teams.
2. **Age of Players:** Coaches must be prepared to present age verification for any player on their roster. FIFA age groups will be observed.
3. **Competition Team Size:** In the 10-U and 12-U age groups, teams will play 6 field players and a goalkeeper; 14-U and above will play with 5 field players and a goalkeeper.
4. **Home team:** The first team listed on the schedule is the home team. The home team is to provide the game ball, and will kick off to begin the game.
5. **Game Duration:** All games will be 24 minutes in duration.
6. **Kick Off:** The ball may be played either forward or backward on the kick off.
7. **Clock:** The clock will run at all times with the exception of referee time-outs, team time-outs or injuries.
8. **Time-Outs:** Teams will have one 30-second time-out per game. A player or a coach may call for a time-out, however, the team requesting the time out must have possession of the ball (free kick or in the keeper's possession) at the time of the request.
9. **Substitutions:** Free substitutions on the fly as the game is in progress. The player being substituted must be off the field before his replacement enters the field. Infringement will result in a penalty and an indirect, free kick for the opposing team.
10. **Goalkeeper Rules:**
 - A) After gaining possession of the ball, the keeper has 5 seconds to release it.
 - B) The goalie may not handle the ball outside the penalty area and then pick it up inside the area.
 - C) The goalie may not pick up a ball that he has released to be played by himself or by another player unless the ball has first been touched by an opponent.
 - D) The goalie may not bounce or dribble the ball.
 - E) The goalie may not kick or throw the ball over three lines (the two red lines and the center line) unless he/she is out of the penalty box.
 - F) The goalie may not pick up a ball passed back from outside the red line closest to his/her goal.
11. **Apparel, Casts:** No jewelry, casts or headwear will be permitted.
12. **Fighting:** Any player participating in a fight will immediately be ejected from the game and from the remainder of the tournament
13. **Red Cards:** Any player or coach who receives a red card in a game will be ejected from the game and will not be allowed to play in the next scheduled tournament game. Any player or coach receiving a second red card during the tournament will be ejected from the remainder of the tournament.
14. **Forfeit:** Listed start time is forfeit time.
15. **Refunds:** If the tournament is cancelled or suspended due to inclement weather or poor field conditions, or any other act of Nature, no refunds will be given. Neither Four Seasons Sports Complex nor Sports Dynamics Promotions, their officers and staff will be responsible for any costs incurred by any team due to the cancellation of the tournament.

Tie-Breaker

Points: Three points will be awarded for a win, one for a tie, and none for a loss.

If teams are tied in points at the end of round robin play, the following tie-breaking procedure will be used:

1. Most wins
2. Head-to-Head competition
3. Fewer goals allowed
4. Greater goal differential, maximum of three per game. (Goals scored minus goals allowed)
5. Coin flip.