

**PIKESVILLE SOCCER**  
**2004 THANKSGIVING TOURNAMENT**  
**RULES AND REGULATIONS**

(Revised 11/22/2004)

**A. ELIGIBILITY**

1. Teams are limited to a maximum of 18 players in the 11v11 competition and to 14 players in the 7v7 competition. The number of trophies awarded will not exceed the roster maximums.
2. Girls may play on boys' teams, but boys may not play on girls' teams.
3. A copy of each team's roster must be on file with the tournament committee prior to the team's first game.
4. The coach of each team must have a copy of each player's birth certificate or valid photo ID at all games.
5. Rosters are fixed as of the start of the first game.
6. All rosters must be submitted on the official Tournament form.

**B. AGE DETERMINATION**

1. Age brackets are established in accordance with F.I.F.A. rules.

**C. INCLEMENT WEATHER**

1. If inclement weather causes the stoppage of a game during the first half, the referee(s) shall note the time and score so that the game may be resumed at a later time. If one half or more of the game has been played at the time it is stopped, the game shall be considered complete.
2. The site director, in accordance with the referees, shall be the judge(s) of the conditions of the playing fields.
3. In the event that all games are canceled for the day, games will be rescheduled for the next available day.
4. For a recorded message regarding field and weather information, call 410-637-7361.
5. If the tournament is cancelled or suspended due to inclement weather or poor field conditions, or any other act of Nature, no refunds will be given.
6. Neither the Pikesville Recreation Council, the Pikesville Soccer Program, nor their officers and staff will be responsible for any costs incurred by any team due to the cancellation of the tournament.

**D. CONDUCT**

1. Officials shall eject from the game or from the playing area any player, coach, manager or spectator who commits a flagrant offense.
2. Any player ejected (red carded) from a game may not be replaced for the remainder of that game, and the team must complete the game in a "player down" situation.
3. Any player or coach ejected from a game must sit out the team's next scheduled game.
4. Yellow/Red card rule is in effect. Any player receiving two yellow cards during a game will receive an automatic red card and will have to sit out the remainder of the game. The team is allowed to substitute for the ejected player, and the ejected player will be allowed to play in the team's next game.
5. A player red carded for taunting will receive an automatic Yellow/Red card.
6. No spectators are allowed on the field of play or behind the goal areas during a match. Teams shall take opposite sides of the field. Coaching is allowed only from your team's side of the field, 25 yards on either side of the center line.

## **E. GENERAL RULES & INFORMATION**

1. COACHES ARE REQUIRED TO REPORT THEIR GAME SCORES.  
Scores MUST be turned in to the tent at each venue.
2. Standings will be posted at [www.cmsasoccer.com](http://www.cmsasoccer.com) and at tournament headquarters at Pikesville MS.
3. All play will be in accordance with F.I.F.A. rules except as described below.
4. All tournament games will consist of two 25-minute halves with a 5-minute halftime.
5. Forfeit time is five minutes after scheduled start time. If the start time is delayed by the preceding game, both teams must be ready to play immediately at the conclusion of the preceding game
6. All decisions of the referees are final and binding

## **F. SCORING**

1. POINTS are awarded as follows:
  - WIN = 3 Points
  - TIE = 1 Point
  - Loss = 0 Points
2. PLAY-OFFS: In divisions participating in simple round-robin play, the first place team will be declared the winner, and the second place team will be declared the runner-up at the end of preliminary play.  
In age groups with two brackets, the first place team from each bracket will play in a championship game.  
In divisions composed of three brackets, the fourth ("Wild Card") team in the semi-final round will be the team with the best overall record after the bracket winners. The first place team in Bracket I will play the first place team in Bracket III, and the first place team in Bracket II will play the Wild Card team. The winners of the two semi-final games will meet in the championship game.
3. TIE-BREAKERS: If any ties exist in the standings, the following tie-breaker procedure will be followed in the order listed:
  - a. Most wins.
  - b. Head to Head competition (not applicable in Wild Card decisions).
  - c. Fewer goals allowed.
  - d. Goal differential (maximum 3 per game).
  - e. Coin toss.

## **G. CHAMPIONSHIP GAME**

1. If a tie exists at the end of any semi-final or championship game, the game will be extended to two 5-minute "sudden victory" periods.
2. If the score remains tied at the end of the two sudden victory periods, the tie will be broken by a shoot-out.
3. The shoot-out will consist of five players selected from each team from those who were on the field at the conclusion of sudden victory.
4. If the game remains tied after the first five players shoot, the remaining players who were on the field at the end of sudden victory will then enter the shoot-out until a sudden victory winner is achieved.